

Name: Lesley Player: Sex: H Age: 29 Ethnicity: Carish Profession: Warigal Description:

夏夏 Ways	(RE)
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Combativeness: 4

Empathy: 5

Creativity:

Reason:

Conviction: 3

Advantages 🕲

Strong

Intuitive

Disadvantages

Unlucky

Shy

Dealth Condition

Good	00000
Okay -1	00000
Bad -2	0000
Critical -3	0000
Agony	O
2	



Stamina: 9

Survival: 3

Domains & Disciplines &

OOOOO+(CREA:2)

Malus:

Bonus: Disc:

Disc: Disc:

Magience

OOOOO+(REA: 1)Bonus: Malus:

Disc: Disc: Disc:

@ Perception

 \bullet OO+(REA: 1)

Malus:

Bonus: Disc:

Performance

🚱 Close Combat

O + (COMB : 4)

Bonus: +1 Malus: Disc:

Disc: Disc:

🚱 Natural env.

OO+(EMP:5)

Disc: Disc:

Bonus: Malus:

Disc:

@Demorthèn Mys.

OOOOO+(EMP:5)Bonus: +1 Malus:

Disc: Disc: Disc:

Stealth ● ● O O O + (EMP: 5)

Malus:

Disc: Disc: Disc:

Bonus:

@ Frudition

OOOOO+(REA:1)

Malus:

Bonus: Disc: Disc: Disc:

@ Occultism

OOOOO+(REA: 1) Bonus: Malus:

Disc: Disc: Disc:

Disc: Disc:

Prayer

00000+(conv: 3)

Bonus: Malus: Disc: Disc: Disc:

@ Feats

••••+(COMB: 4)

Bonus: +1 Malus: Disc: Climbing Disc: Disc:

@ Relation

OOOOO+(EMP:5)

Bonus: +1 Malus: ~1 Disc:

Disc: Disc:

OOOOO+(CREA:2)

Bonus: Malus: ~1 Disc: Disc: Disc:

Science

OOOOO+(REA: 1)

Malus: Bonus: Disc: Disc: Disc:

Shooting & throw.

00000+(COMB: 4)

Bonus: +1 Malus: Disc: Disc: Disc:

@ Travel

6

 $\bullet \bullet \bullet \bullet \bullet + (EMP:5)$

Bonus: +1 Malus: Disc: Signs (Varigal) 6 Disc: Disc:



Combat attitudes

- (#) Standard
 - Atk: 9/5 Def: 11 Spd: 9
- (Offensive
 - Atk: 11/7 Def: 9 Spd: 9
- (#) Defensive Atk: 7/3 Def: 13 Spd: 9
- (Quick Atk: 9/5 Def: 9 Spd: 11
- (#) Movement Atk: 0/0 Def: 13 Spd: 9

Defense: 00000 00000

Speed:

00000

Armor:

Studded leather tunic (2)



Equipment

Travelling rations, 10 days **Boots** Clothes & spares Leather gloves Wool cloak Wash cloth & soap Backpack Bowl, cup, plate & cutlery

Sleeping bag

Tent, 1 person



Tinder box

Waterskin

Caernide & tack

Oil lantern

2 pints of oil

30 feet of rope





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Valuables





Lesources

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00000 00000 00000

00000 00000 00000

Rindath Score: | | / | |



Exaltation Score: 9/9







Major miracles:

Vegetal Flux

Mineral Flux

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00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



Ogham:







Minor miracles:

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Birthplace: Taol-Kaer - Dukedom of Salann Tir - Rural

Social class: Deasant

Setbacks: Illness - Poverty

You have been hired by the Duchess of Tulg to guide a party to Pass of Lantrecht near the Vale of Dearg. Once they have completed their work, you are to guide those that need to return, home. You report to the knight and a clause in the contract allows the knight to call on your help if needed. You will be paid extra.

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Mental Resistance: 8

 TRAUMA:
 ● 000
 Symptom
 Syndrom
 Madness

 Hardening:
 00000
 00000
 00000
 00000

Disorder: Mysticisme

Str./Weak:

Scarring:

Special Ability:



Conscience: 4 Instinct: 6

Orientation: Instinctive

Character traits : Quality : Intuitive

Flaw: Awkward

Daults (

Passion: 4

Subversion: 2

Influence: 5

Doubt:

Guilt: 3



