

Ombres d'Esteren

CHARACTER SHEET

Name: Lesley

Player: _____

Sex: H Age: 29 Ethnicity: Tarish

Profession: Varigal

Description: _____

Ways

Combativeness: 4

Empathy: 5

Creativity: 2

Reason: 1

Conviction: 3

Advantages

Strong

Intuitive

Disadvantages

Unlucky

Shy

Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: 9

Survival: 3

Domains & Disciplines

Craft

0 0 0 0 0 + (CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

● ● ● ● ● 0 + (COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Stealth

● ● ● ● ● 0 + (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

0 0 0 0 0 + (REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

0 0 0 0 0 + (REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

● ● ● ● ● 0 + (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

0 0 0 0 0 + (EMP: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Occultisme

0 0 0 0 0 + (REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

● ● ● ● ● 0 + (REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

0 0 0 0 0 + (CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

● ● ● ● ● ● + (COMB: 4)

Bonus: +1 Malus:

Disc: Climbing

6

Disc:

Disc:

Relation

0 0 0 0 0 + (EMP: 5)

Bonus: +1 Malus: ~1

Disc:

Disc:

Disc:

Performance

0 0 0 0 0 + (CREA: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Science

0 0 0 0 0 + (REA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

0 0 0 0 0 + (COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Travel

● ● ● ● ● ● + (EMP: 5)

Bonus: +1 Malus:

Disc: Signs (Varigal)

6

Disc:

Disc:

Weapons



Dagger, knife, dirk dmg: 1
 Carath dmg: 2
 Short sword dmg: 2
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir
 Ⓢ Standard
 Atk: 9/5 Def: 11 Spd: 9
 Ⓢ Offensive
 Atk: 11/7 Def: 9 Spd: 9
 Ⓢ Defensive
 Atk: 7/3 Def: 13 Spd: 9
 Ⓢ Quick
 Atk: 9/5 Def: 9 Spd: 11
 Ⓢ Movement
 Atk: 0/0 Def: 13 Spd: 9

Defense :
 00000 00000

Speed:
 00000

Armor:
 Studded leather tunic (2)



Equipment

Travelling rations, 10 days	Tinder box
Boots	Waterskin
Clothes & spares	Caernide & tack
Leather gloves	Oil lantern
Wool cloak	2 pints of oil
Wash cloth & soap	30 feet of rope
Backpack	_____
Bowl, cup, plate & cutlery	_____
Tent, 1 person	_____
Sleeping bag	_____

Treasure

0 Ember
 0 Azure
 0 Frost

Valuables

Resources

00000 00000 00000
 00000 00000 00000
 00000 00000 00000

Artifacts

Combat arts

Rindath

Score: 11 / 11



Ogham:



Exaltation

Score: 9 / 9



Major miracles:

Minor miracles:

Flux



Mineral Flux
 00000 00000 00000
 Vegetal Flux
 00000 00000 00000
 Organic Flux
 00000 00000 00000
 Fossil Flux
 00000 00000 00000



History

Birthplace: Taol-Kaer - Dukedom of Salann Tir - Rural

Social class: Peasant

Setbacks: Illness - Poverty

You have been hired by the Duchess of Tulg to guide a party to Pass of Lantrecht near the Vale of Dearg. Once they have completed their work, you are to guide those that need to return, home. You report to the knight and a clause in the contract allows the knight to call on your help if needed. You will be paid extra.

Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mysticisme*

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 6

Orientation : *Instinctive*

Character traits : *Quality : Intuitive*

Flaw : Awkward

Faults

Passion : 4

Subversion : 2

Influence : 5

Doubt : 1

Guilt : 3

Experience Points

Reste : 0

Total : 100

Highlights :

