

# Ombres d'Esteren

## Character Sheet

Name: Dokla

Player: DAVID ol

Sex: H Age: 27 Ethnicity: Continent

Profession: Explorer

Description:

### Ways

Combateness: 4

Empathy: 5

Creativity: 3

Reason: 2

Conviction: 1

### Advantages

Good Health x2

### Disadvantages

### Health Condition

Good 000000

Okay -1 000000

Bad -2 000000

Critical -3 000000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: Malus:

Disc: Swimming 6

Disc:

Disc:

### Shooting & throw.

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:5)

Bonus: Malus:

Disc: Orientation 6

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Carath                      dmg: 2

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

Potential: 2

## Combat attitudes

CàC/Tir

- ⊗ Standard  
Atk: 8/5 Def: 12 Spd: 9
- ⊗ Offensive  
Atk: 10/7 Def: 10 Spd: 9
- ⊗ Defensive  
Atk: 6/3 Def: 14 Spd: 9
- ⊗ Quick  
Atk: 8/5 Def: 10 Spd: 11
- ⊗ Movement  
Atk: 0/0 Def: 14 Spd: 9

## Defense :

000000 000000

## Speed:

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## Armor:

Leather tunic (1)



## ⊗ Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Combat arts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Resources

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00000 00000 00000

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## Rindath

Score : 12 / 12



## Ogham:



## Exaltation

Score : 3 / 3



## ❄ Major miracles:

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\_\_\_\_\_

## ❄ Minor miracles:

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\_\_\_\_\_

\_\_\_\_\_

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

00000 00000 00000

### Fossil Flux

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## History

Birthplace: Reizh - Region of Baldh-Ruoeh - Rural

Social class: Peasant

Setbacks: Violence - Solitude

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Free*

*Flaw : Daring*

## Faults

*Passion :* 4

*Subversion :* 3

*Influence :* 5

*Doubt :* 2

*Guilt :* 1

## Experience Points

Reste : 0

Total : 100

Highlights :

