

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Dokla** Player: **DAVID** ol  
 Sex: **H** Age: **27** Ethnicity: **Continent** Profession: **Explorer**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **4**  
 Empathy: **5**  
 Creativity: **3**  
 Reason: **2**  
 Conviction: **1**

### Advantages

Good Health x2

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●O+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

OOOOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●OOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB:4)  
 Bonus: Malus:  
 Disc: Swimming 6  
 Disc:  
 Disc:

### Relation

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●OOOO+(COMB:4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●●●●+(EMP:5)  
 Bonus: Malus:  
 Disc: Orientation 6  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Carath                      dmg: 2  
 \_\_\_\_\_                  dmg:  
 \_\_\_\_\_                  dmg:  
 \_\_\_\_\_                  dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/5 Def: 12 Spd: 9
- ⊕ Offensive  
Atk: 10/7 Def: 10 Spd: 9
- ⊕ Defensive  
Atk: 6/3 Def: 14 Spd: 9
- ⊕ Quick  
Atk: 8/5 Def: 10 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 9

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Region of Baldh-Ruoch - Rural

Social class: Peasant

Setbacks: Violence - Solitude

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 3

Instinct : 7

Orientation : *Instinctive*

Character traits : *Quality : Free*

*Flaw : Daring*

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# Faults

Passion : 4

Subversion : 3

Influence : 5

Doubt : 2

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

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