

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Mithrandir**

Player: **Gauthier**

Sex: **H** Age: **25** Ethnicity: **Osag**

Profession: **Scholar**

Description: \_\_\_\_\_

### Ways

Combativeness: **1**

Empathy: **4**

Creativity: **2**

Reason: **5**

Conviction: **3**

### Advantages

Intuitive

### Disadvantages

Fragile

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **2**

## Domains & Disciplines

### Craft

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

OOOOO+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

OOOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●●+(REA:5)

Bonus: Malus:

Disc: Languages **6**

Disc: Demorthèn Traditions **6**

Disc:

### Magience

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Occultism

●●●●●+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●O+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●O+(EMP:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●OOOO+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Staff                      dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 1/2 Def: 14 Spd: 5
- ⊕ Offensive  
Atk: 3/4 Def: 12 Spd: 5
- ⊕ Defensive  
Atk: -1/0 Def: 16 Spd: 5
- ⊕ Quick  
Atk: 1/2 Def: 12 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 5

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 7 / 7

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Nobility

Setbacks: Rumor - Lucky!

# Mental health

Mental Resistance: 8

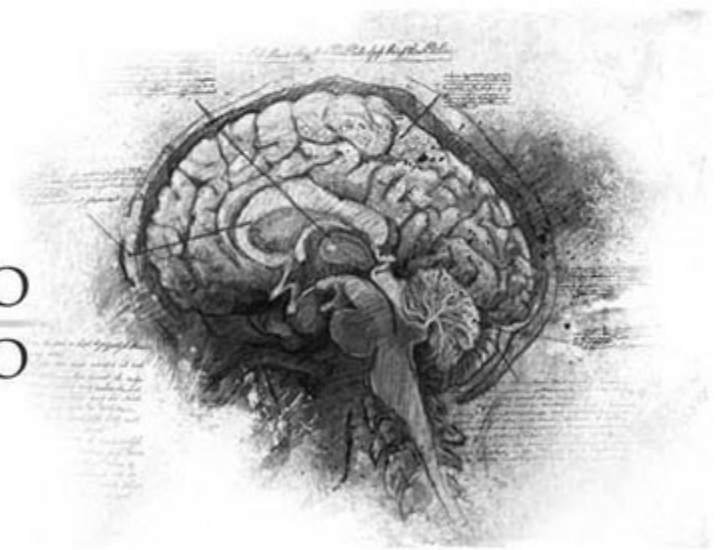
	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 8

Instinct : 3

Orientation : *Rationnelle*

Character traits : *Quality : Disciplined*

*Flaw : Austere*

# Faults

Passion : 1

Subversion : 2

Influence : 4

Doubt : 5

Guilt : 3

# Experience Points

Reste : 30

Total : 100

Highlights :

