

# Ombres d'Esteren

## CHARACTER SHEET

Name: gudr Player: mog  
 Sex: H Age: 30 Ethnicity: Osag Profession: Fighter  
 Description: \_\_\_\_\_

### Ways

Combateness: 5  
 Empathy: 2  
 Creativity: 3  
 Reason: 4  
 Conviction: 1

### Advantages

Strong x2  
 Intuitive

### Disadvantages

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB: 5)  
 Bonus: +2 Malus:  
 Disc: Axes 6  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

●○○○○+(EMP: 2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB: 5)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP: 2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB: 5)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP: 2)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Battleaxe \_\_\_\_\_ dmg: 3  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 12/7 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 14/9 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 10/5 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 12/7 Def: 9 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense :

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# Speed:

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# Armor:

Osag shield (1)



# ⊕ Equipment

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# ⊕ Treasure

- 0 \_\_\_\_\_  Ember
- 0 \_\_\_\_\_  Azure
- 0 \_\_\_\_\_  Frost

# Valuables

# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 10 / 10

# Ogham:

-  \_\_\_\_\_
-  \_\_\_\_\_
-  \_\_\_\_\_
-  \_\_\_\_\_
-  \_\_\_\_\_
-  \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Lands of Deas - Rural

Social class: Peasant

Setbacks: Adversary - Solitude

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Cold

# Faults

Passion : 5

Subversion : 3

Influence : 2

Doubt : 4

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

