

# Ombres d'Esteren

## CHARACTER SHEET

Name: Mirav Pérénor Player: Louis  
 Sex: H Age: 27 Ethnicity: Tri-Kazel Profession: Rogue  
 Description: 1m80, marques de brulure, petit doigt arraché

### Ways

Combativeness: 5  
 Empathy: 1  
 Creativity: 3  
 Reason: 3  
 Conviction: 3

### Advantages

Isolated Ally  
Sturdy  
Nimble  
Keen Hearing  
 Disadvantages  
Enemy  
Slow Witted

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 11  
 Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●○○+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●●●+(EMP:1)  
 Bonus: +1 Malus:  
 Disc: Stealth 6  
 Disc: Pickpocket 6  
 Disc:

### Erudition

○○○○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Natural env.

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Perception

●●○○○+(REA:3)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●○○+(COMB:5)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●●○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●○○○+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/7 Def: 10 Spd: 6
- ⊕ Offensive  
Atk: 10/9 Def: 8 Spd: 6
- ⊕ Defensive  
Atk: 6/5 Def: 12 Spd: 6
- ⊕ Quick  
Atk: 8/7 Def: 8 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 6

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 9 / 9

# Ogham:



# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Gwidre - Region of Ard-Amrath - Urbain

Social class: Middle class

Setbacks: Violence - Poverty

Il est héritier de la famille Pérénor, assassins et voleurs à la botte du plus offrand. Yomir Pérénor, son cousin a trahi la famille et causé sa destruction lors d'un massacre. Laisse pour mort, avec des marques de brulures et un doigt arraché, il erre dans les rues, pauvre et amnésique, mais retrouve ses souvenirs quand il aperçoit son cousin faisant un discours. Il se jette sur lui pour le tuer mais échoue et arrive à fuir grâce à son ami Dayo Wanobi, qui l'avait recueilli pendant qu'il errait sans but. Depuis ce jour, il se jure de tuer Yomir et venger sa famille.

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Exaltation*

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 6

Instinct : 8

Orientation : *Instinctive*

Character traits : *Quality : Persevering*

*Flaw : Impulsive*

## Faults

Passion : 5

Subversion : 3

Influence : 1

Doubt : 3

Guilt : 3

## Experience Points

Reste : 40

Total : 100

Highlights :

