

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: Mancemor Dem

Player: Rhett

Sex: H Age: 26 Ethnicity: Tri-Kazel

Profession: Investigator

Description: Grand Avenant

### Ways

Combateness: 2

Empathy: 5

Creativity: 3

Reason: 4

Conviction: 1

### Advantages

Handsome

Keen Hearing

Lucky

Lettre

### Disadvantages

Short-sighted

Trauma

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

0 0 0 0 0 + (CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

0 0 0 0 0 + (COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

0 0 0 0 0 + (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

0 0 0 0 0 + (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

0 0 0 0 0 + (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

0 0 0 0 0 + (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

0 0 0 0 0 + (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

0 0 0 0 0 + (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

0 0 0 0 0 + (REA: 4)

Bonus: +1 Malus: ~1

Disc: Acute Senses 6

Disc:

Disc:

### Prayer

0 0 0 0 0 + (CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

0 0 0 0 0 + (COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

0 0 0 0 0 + (EMP: 5)

Bonus: +1 Malus:

Disc: Charm 6

Disc:

Disc:

### Performance

0 0 0 0 0 + (CREA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

0 0 0 0 0 + (REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

0 0 0 0 0 + (COMB: 2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Travel

0 0 0 0 0 + (EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Dagger, knife, dirk      dmg: 1

dmg:

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 5/1 Def: 14 Spd: 7



Offensive

Atk: 7/3 Def: 12 Spd: 7



Defensive

Atk: 3/-1 Def: 16 Spd: 7



Quick

Atk: 5/1 Def: 12 Spd: 9



Movement

Atk: 0/0 Def: 16 Spd: 7

Defense:

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Speed:

00000

Armor:



## Equipment

Paire de Lunettes



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts



## Resources

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00000 00000 00000

00000 00000 00000

Rindath

Score: 10 / 10



Ogham:



Exaltation

Score: 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

00000 00000 00000

Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Nobility

Setbacks: Wound - Solitude

Suite à une querelle entre nobles, sa famille meurt dans un incendie dont lui seul réchappe. Mais le manque de preuves contre le commanditaire le pousse à mener sa propre enquête et, de fil en aiguille à devenir investigateur. Ses contacts et sa connaissance de la "Haute", sans compter son éducation, font de lui un enquêteur ravageur qui parvient à ses fins, non pas par la force brute, mais par la force de l'esprit et des mots.

## Mental health

Mental Resistance: 6

|            | Balance     | Symptom     | Syndrom     | Madness     |
|------------|-------------|-------------|-------------|-------------|
| TRAUMA :   | ● ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ |
| Hardening: | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ | ○ ○ ○ ○ ○ ○ |

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 5

Instinct : 5

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Unreliable

## Faults

Passion : 2

Subversion : 3

Influence : 5

Doubt : 4

Guilt : 1

## Experience Points

Reste : 10

Total : 100

Highlights : meurtre officiellement non résolu de sa famille - nombre de conquêtes féminines et masculines hors normes.

