

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Mancemor Dem**

Player: **Rhett**

Sex: **H** Age: **26** Ethnicity: **Tri-Kazel**

Profession: **Investigator**

Description: **Grand Avenant**

### Ways

Combativeness: **2**

Empathy: **5**

Creativity: **3**

Reason: **4**

Conviction: **1**

### Advantages

Handsome

Keen Hearing

Lucky

Lettré

### Disadvantages

Short-sighted

Trauma

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●OO+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

OOOOO+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●OOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

OOOOO+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 4)

Bonus: +1 Malus: -1

Disc: Acute Senses 6

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 5)

Bonus: +1 Malus:

Disc: Charm 6

Disc:

Disc:

### Performance

●●●OO+(CREA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

●●●OO+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 2)

Bonus: Malus: -1

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/1 Def: 14 Spd: 7
- ⊕ Offensive  
Atk: 7/3 Def: 12 Spd: 7
- ⊕ Defensive  
Atk: 3/-1 Def: 16 Spd: 7
- ⊕ Quick  
Atk: 5/1 Def: 12 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 7

# Defense :

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# Speed:

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# Armor:



# Equipment

Paire de Lunettes

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

# Artifacts

# Combat arts

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score : 10 / 10

# Ogham:



# Exaltation



Score : 3 / 3

# Major miracles:

# Minor miracles:

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

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## Organic Flux

00000 00000 00000

## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Nobility

Setbacks: Wound - Solitude

Suite à une querelle entre nobles, sa famille meurt dans un incendie dont lui seul réchappe. Mais le manque de preuves contre le commanditaire le pousse à mener sa propre enquête et, de fil en aiguille à devenir investigateur. Ses contacts et sa connaissance de la "Haute", sans compter son éducation, font de lui un enquêteur ravageur qui parvient à ses fins, non pas par la force brute, mais par la force de l'esprit et des mots.

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 5

Instinct : 5

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Unreliable

## Faults

Passion : 2

Subversion : 3

Influence : 5

Doubt : 4

Guilt : 1

## Experience Points

Reste : 10

Total : 100

Highlights : meurtre officiellement non résolu de sa famille - nombre de conquêtes féminines et masculines hors normes.

