

# Ombres d'Esteren

## CHARACTER SHEET

Name: Lan Player: Yohan  
 Sex: H Age: 28 Ethnicity: Osag Profession: Craftsman  
 Description: Jeune home bien bâtis

### Ways

Combativeness: 5  
 Empathy: 2  
 Creativity: 5  
 Reason: 2  
 Conviction: 1

### Advantages

Survival Instinct x2

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 9

Survival: 5

## Domains & Disciplines

### Craft

●●●●●+(CREA:5)  
 Bonus: Malus:  
 Disc: Clothing 6  
 Disc: Smithing 6  
 Disc:

### Close Combat

●●●●●+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●○○○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

●○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●○○○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●○○+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

○○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●○○+(REA:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Craftsman's hammer    dmg: 2  
 Staff    dmg: 2  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:  
 \_\_\_\_\_    dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 10/5 Def: 9 Spd: 7
- ⊕ Offensive  
Atk: 13/8 Def: 6 Spd: 7
- ⊕ Defensive  
Atk: 7/2 Def: 12 Spd: 7
- ⊕ Quick  
Atk: 10/5 Def: 6 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 7

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Two-weapon fighting

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 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:

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 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Rural

Social class: Craftsman

Setbacks: Wound - Poverty

Jeune homme vivant dans un petit village isolé. Il a appris l'art de la forge en étant apprentis de son oncle. Une nuit, une bande de démon attaqua le village, il put fuir le massacre mais perdu sa famille dans l'attaque. Il survécut à cette nuit tous en étant traqué par les démons. Il fit le voeu de venger sa famille et pour ce par tous les moyen possible

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience: 3

Instinct: 10

Orientation: Instinctive

Character traits : Quality : Resourceful

Flaw : Austere

## Faults

Passion : 5

Subversion : 5

Influence : 2

Doubt : 2

Guilt : 1

## Experience Points

Reste : 5

Total : 100

Highlights : MAsacre de sa famille par des démons

