

# Ombres d'Esteren

## Character Sheet

Name: **Kongal**

Player: **Charles**

Sex: **H** Age: **35** Ethnicity: **Tri-Kazel**

Profession: **Craftsman**

Description: \_\_\_\_\_

### Ways

Combativeness: **2**

Empathy: **3**

Creativity: **5**

Reason: **3**

Conviction: **2**

### Advantages

Smart

Lettre

### Disadvantages

Limp

Enemy

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●●+ (CREA: 5)

Bonus: Malus:

Disc: Locksmithing **6**

Disc:

Disc:

### Close Combat

●●●●●●+ (COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●●+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●●●+ (REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●●+ (REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●●+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

●●●●●●+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

●●●●●●+ (REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●●+ (REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

●●●●●●+ (CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●●●●+ (COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●●+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

●●●●●●+ (CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●●+ (REA: 3)

Bonus: +2 Malus:

Disc: Artifact Fighting **6**

Disc:

Disc:

### Shooting & throw.

●●●●●●+ (COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●●●●+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Short sword

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 3

## Combat attitudes

CàC/Tir



Standard

Atk: 3/2 Def: 10 Spd: 4



Offensive

Atk: 6/5 Def: 7 Spd: 4



Defensive

Atk: 0/-1 Def: 13 Spd: 4



Quick

Atk: 3/2 Def: 7 Spd: 7



Movement

Atk: 0/0 Def: 13 Spd: 4

## Defense:

000000 000000

## Speed:

000000

## Armor:

Leather tunic (1)



## Equipment

Equipment section with 10 horizontal lines for notes.



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables

Valuables section with 3 horizontal lines for notes.



## Artifacts

Artifacts section with 4 horizontal lines for notes.



## Combat arts

Combat arts section with 4 horizontal lines for notes.



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

## Rindath

Score: 10 / 10



## Ogham:



## Exaltation

Score: 6 / 6



## Major miracles:



## Minor miracles:

## Flux



### Mineral Flux

00000 00000 00000

### Vegetal Flux

00000 00000 00000

### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Père de Zériak

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Craftsman

Setbacks: Wound - Adversary - Violence

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Absent-minded

## Faults

Passion : 2

Subversion : 5

Influence : 3

Doubt : 3

Guilt : 2

## Experience Points

Reste : 90

Total : 100

Highlights :

