

# Ombres d'Esteren

## CHARACTER SHEET

Name: adz

Player: a

Sex: H Age: 16 Ethnicity: Tri-Kazel

Profession: Craftsman

Description: a

### Ways

Combativeness: 5

Empathy: 3

Creativity: 4

Reason: 2

Conviction: 1

### Advantages

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

●●●●●+(CREA: 4)

Bonus: Malus:

Disc: Clothing

Disc:

Disc:

### Close Combat

●●●●○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc: 10

Disc:

Disc:

### Natural env.

●●●●○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/5 Def: 10 Spd: 8
- ⊕ Offensive  
Atk: 10/7 Def: 8 Spd: 8
- ⊕ Defensive  
Atk: 6/3 Def: 12 Spd: 8
- ⊕ Quick  
Atk: 8/5 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 8

# Defense:

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# Speed:

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# Armor:



# Equipment

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# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

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 \_\_\_\_\_  
 \_\_\_\_\_  
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# Artifacts

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# Combat arts

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# Resources

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# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 3 / 3

# Major miracles:

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 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

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 \_\_\_\_\_  
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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Craftsman

Setbacks:

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Funny

Flaw : Nonconformist

## Faults

Passion : 5

Subversion : 4

Influence : 3

Doubt : 2

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

