

# Ombres d'Esteren

## CHARACTER SHEET

Name: Luke Player: Chib  
 Sex: H Age: 25 Ethnicity: Continent Profession: Magientist  
 Description: \_\_\_\_\_

### Ways

Combativeness: 3  
 Empathy: 2  
 Creativity: 4  
 Reason: 5  
 Conviction: 1

### Advantages

Smart  
 Lettré  
 Disadvantages  
 Limp  
 Phobia

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 9  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●OOOO+(COMB: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●OOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●●●●●+(REA: 5)  
 Bonus: Malus:  
 Disc: Magientist Principles 6  
 Disc:  
 Disc:

### Magience

●●●●●+(REA: 5)  
 Bonus: +1 Malus:  
 Disc: Artifacts repairing 6  
 Disc: Flux extraction 6  
 Disc: Flux refining 6

### Natural env.

OOOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

OOOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

OOOOO+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

OOOOO+(COMB: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●OOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●●●+(REA: 5)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●OOO+(COMB: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

OOOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Continental gladius      dmg: 2  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/5 Def: 11 Spd: 4
- ⊕ Offensive  
Atk: 6/7 Def: 9 Spd: 4
- ⊕ Defensive  
Atk: 2/3 Def: 13 Spd: 4
- ⊕ Quick  
Atk: 4/5 Def: 9 Spd: 6
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 4

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 9 / 9



# Ogham:

 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation

Score: 3 / 3



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Nobility

Setbacks: Wound

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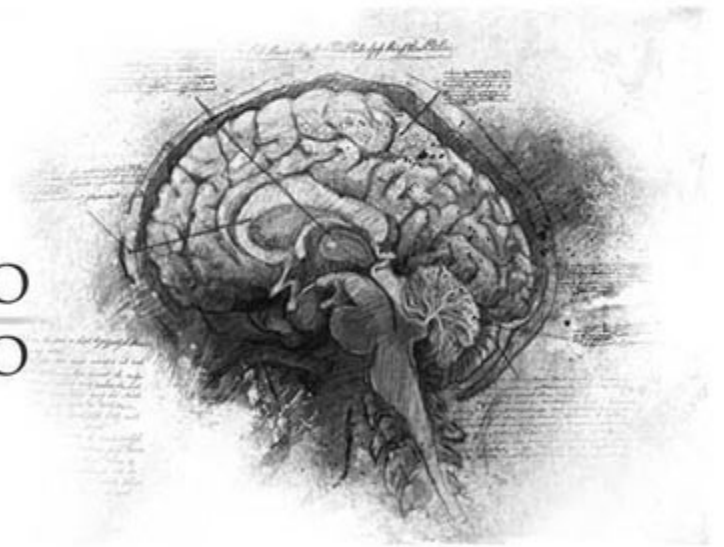
# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Confusion mentale** Str./Weak:

Scarring : Special Ability:



# Personnality

Conscience : 6    Instinct : 7    Orientation : *Instinctive*

Character traits : **Quality : Inventive**

**Flaw : Inconsistent**

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# Faults

Passion : 3

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 1



# Experience Points

Reste : 5    Total : 100

Highlights : \_\_\_\_\_

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