

# Ombres d'Esteren

## Character Sheet

Name: Arlyn

Player: Ashley Rauch

Sex: F Age: 21 Ethnicity: Tarish

Profession: Varigal

Description: Wild animal with survivors guilt

### Ways

Combateness: 4

Empathy: 3

Creativity: 1

Reason: 2

Conviction: 5

### Advantages

Keen Hearing

Chanceuse

Survival Instinct

### Disadvantages

Addiction

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 8

Survival: 4

## Domains & Disciplines

### Craft

000000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:3)

Bonus: Malus:

Disc: Orientation

6

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Short sword      dmg: 2

dmg:

dmg:

dmg:

Potential: 1

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 8/4 Def: 10 Spd: 7

⊗ Offensive  
Atk: 9/5 Def: 9 Spd: 7

⊗ Defensive  
Atk: 7/3 Def: 11 Spd: 7

⊗ Quick  
Atk: 8/4 Def: 9 Spd: 8

⊗ Movement  
Atk: 0/0 Def: 11 Spd: 7

## Defense:

000000 000000

## Speed:

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## Armor:

Studded leather tunic (2)



## ⊗ Equipment

## ⊗ Treasure

0  Ember

0  Azure

0  Frost

## Valuables

## ⊗ Artifacts

## ⊗ Combat arts

## ⊗ Resources

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00000 00000 00000

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## Rindath

Score: 8 / 8



## Ogham:



## Exaltation

Score: 15 / 15



## ❄ Major miracles:

## ❄ Minor miracles:

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Birthplace: Gwidre - Region of Ard-Amrach - Rural

Social class: Nobility

Setbacks: Illness

Will write out later

## Mental health

Mental Resistance: 10

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●●○○○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 7

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Loyale

Flaw : Daring

## Faults

Passion : 4

Subversion : 1

Influence : 3

Doubt : 2

Guilt : 5

## Experience Points

Reste : 5

Total : 100

Highlights : Village people disappeared when my cousins too me out of town to get medicine

