

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: **Arlyn**

Player: **Ashley Rauch**

Sex: **F** Age: **21** Ethnicity: **Tarish**

Profession: **Varigal**

Description: **Wild animal with survivors guilt**

### Ways

Combativeness: **4**

Empathy: **3**

Creativity: **1**

Reason: **2**

Conviction: **5**

### Advantages

Keen Hearing

Chanceuse

Survival Instinct

### Disadvantages

Addiction

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: **8**

Survival: **4**

## Domains & Disciplines

### Craft

0 0 0 0 0 + (CREA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

0 0 0 0 0 + (COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

0 0 0 0 0 + (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

0 0 0 0 0 + (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

0 0 0 0 0 + (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

0 0 0 0 0 + (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

0 0 0 0 0 + (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

0 0 0 0 0 + (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

0 0 0 0 0 + (REA: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

0 0 0 0 0 + (CONV: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

0 0 0 0 0 + (COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

0 0 0 0 0 + (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

0 0 0 0 0 + (CREA: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

0 0 0 0 0 + (REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

0 0 0 0 0 + (COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

0 0 0 0 0 + (EMP: 3)

Bonus: Malus:

Disc: Orientation

Disc:

Disc:

6



## Weapons

Dagger, knife, dirk      dmg: 1

Short sword      dmg: 2

\_\_\_\_\_      dmg: \_\_\_\_\_

\_\_\_\_\_      dmg: \_\_\_\_\_

\_\_\_\_\_      dmg: \_\_\_\_\_

Potential: 1

## Combat attitudes

CàC/Tir

⊗ Standard  
Atk: 8/4 Def: 10 Spd: 7

⊗ Offensive  
Atk: 9/5 Def: 9 Spd: 7

⊗ Defensive  
Atk: 7/3 Def: 11 Spd: 7

⊗ Quick  
Atk: 8/4 Def: 9 Spd: 8

⊗ Movement  
Atk: 0/0 Def: 11 Spd: 7

## Defense :

00000 00000

## Speed:

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## Armor:

Studded leather tunic (2)



## ⊗ Equipment

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## ⊗ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Treasure

0      ⊗ Ember

0      ⊗ Azure

0      ⊗ Frost

## Valuables

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊗ Resources

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## Rindath

Score : 8 / 8



## Ogham:

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## Exaltation

Score : 15 / 15



## ⊗ Major miracles:

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\_\_\_\_\_

## ⊗ Minor miracles:

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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History

Birthplace: Gwidre - Region of Ard-Amrach - Rural  
Social class: Nobility  
Setbacks: Illness

Will write out later

Mental health

Mental Resistance: 10

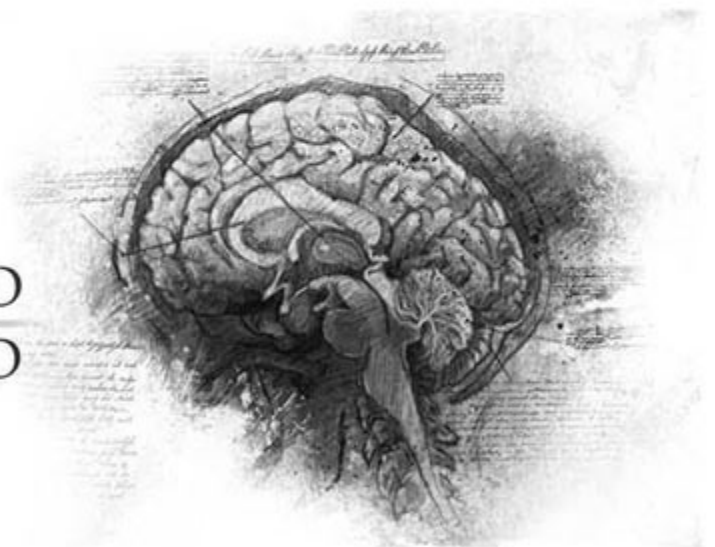
TRAUMA : Balance Symptom Syndrom Madness  
Hardening: OOOOOO OOOOOO OOOOOO OOOOOO

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 7 Instinct : 5 Orientation : Rationnelle

Character traits : Quality : Loyale

Flaw : Daring

Faults

Passion : 4

Subversion : 1

Influence : 3

Doubt : 2

Guilt : 5

Experience Points

Reste : 5 Total : 100

Highlights : Village people disappeared when my cousins too me out of town to get medicine

