

# Ombres d'Esteren

## CHARACTER SHEET

Name: Ray Player: Emilie  
 Sex: F Age: 19 Ethnicity: Tri-Kazel Profession: Knight  
 Description: Cheveux longs noirs, yeux bleus, pl tot grande

### Ways

Combativeness: 5  
 Empathy: 2  
 Creativity: 2  
 Reason: 4  
 Conviction: 2

### Advantages

Fortc  
Vive desprit  
Chanceuse

### Disadvantages

Mal entendance  
Shy  
Ageusia

### Health Condition

<i>Good</i>		0 0 0 0 0
<i>Okay</i>	-1	0 0 0 0 0
<i>Bad</i>	-2	0 0 0 0
<i>Critical</i>	-3	0 0 0 0
<i>Agony</i>	0	



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc: Short Blades 6  
 Disc:  
 Disc:

### Stealth

OOOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●OOOO+(REA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

OOOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

●●OOO+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

OOOOO+(REA: 4)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●OOOO+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●OOOO+(EMP: 2)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA: 2)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Science

●OOOO+(REA: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●OO+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●●OO+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Bow \_\_\_\_\_ dmg: 2  
 Short sword \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 11/9 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 13/11 Def: 9 Spd: 7
- ⊕ Defensive  
Atk: 9/7 Def: 13 Spd: 7
- ⊕ Quick  
Atk: 11/9 Def: 9 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 7

# Defense :

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# Speed:

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# Armor:

Chain mail (3)



# ⊕ Equipment

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# ⊕ Treasure

0  Ember  
 0  Azure  
 0  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

Two-weapon fighting

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# ⊕ Resources


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# Rindath

Score: 9 / 9



# Ogham:

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 \_\_\_\_\_  
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# Exaltation

Score: 6 / 6



# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Dulan - Urbain

Social class: Nobility

Setbacks:

Ray est une jeune fille de la noblesse qui rêve de voyager mais ces parents s'y sont toujours opposés. C'est grâce à ses capacités au combat qu'elle s'est faite une place parmi les chevaliers, lui permettant ainsi de voyager et d'échapper aux interdictions de ces parents.

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Optimistic

Flaw : Butée

# Faults

Passion : 5

Subversion : 2

Influence : 2

Doubt : 4

Guilt : 2

# Experience Points

Reste : 5

Total : 100

Highlights :

