

# Ombres d'Esteren

## CHARACTER SHEET

Name: Fitz Player: Tozio  
 Sex: H Age: 22 Ethnicity: Continent Profession: Peasant  
 Description: \_\_\_\_\_

### Ways

Combativeness: 4  
 Empathy: 5  
 Creativity: 2  
 Reason: 2  
 Conviction: 2

### Advantages

Isolated Ally  
Sturdy  
Intuitive

### Disadvantages

### Health Condition

Good	00000
Okay -1	00000
Bad -2	0000
Critical -3	0000
Agony 0	



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●○○+(COMB: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

○○○○○+(EMP: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP: 5)  
 Bonus: Malus:  
 Disc: Animal Training 6  
 Disc: First Aid 6  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB: 4)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

○○○○○+(EMP: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●○○○○+(COMB: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

\_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 7/5 Def: 12 Spd: 9
- ⊕ Offensive  
Atk: 9/7 Def: 10 Spd: 9
- ⊕ Defensive  
Atk: 5/3 Def: 14 Spd: 9
- ⊕ Quick  
Atk: 7/5 Def: 10 Spd: 11
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 9

# Defense :

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# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath

Score: 11 / 11



# Ogham:



# Exaltation

Score: 6 / 6



# ❄ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ❄ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Wound

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# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Extrovert

Flaw : Absent-minded

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# Faults

Passion : 4

Subversion : 2

Influence : 5

Doubt : 2

Guilt : 2

# Experience Points

Reste : 0

Total : 100

Highlights :

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