

# Ombres d'Esteren

## CHARACTER SHEET

Name: aze Player: Eril  
 Sex: F Age: 27 Ethnicity: Tri-Kazel Profession: Investigator  
 Description: \_\_\_\_\_

### Ways

Combativeness: 2  
 Empathy: 2  
 Creativity: 5  
 Reason: 5  
 Conviction: 1

### Advantages

Bonne vue  
 Forte x2  
 Keen Smell

### Disadvantages

Lente desprit  
 Fragile  
 Poor  
 Trauma x2

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 2

## Domains & Disciplines

### Craft

●○○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●○○○○+(COMB:2)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:5)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP:2)  
 Bonus: Malus:  
 Disc: Tracking 6  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA:5)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA:5)  
 Bonus: +2 Malus:  
 Disc: Alertness 6  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●○○○○+(COMB:2)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA:5)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB:2)  
 Bonus: +3 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●○○○+(EMP:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Short bow                    dmg: 2  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/10 Def: 12 Spd: 4
- ⊕ Offensive  
Atk: 8/13 Def: 9 Spd: 4
- ⊕ Defensive  
Atk: 2/7 Def: 15 Spd: 4
- ⊕ Quick  
Atk: 5/10 Def: 9 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 4

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Archery

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
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# Rindath

Score: 9 / 9



# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation

Score: 3 / 3



# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Rumor - Violence

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Calm

Flaw : Immorale

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# Faults

Passion : 2

Subversion : 5

Influence : 2

Doubt : 5

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

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