

# Ombres d'Esteren

## CHARACTER SHEET

Name: Morthëan

Player: Eril

Sex: H Age: 26 Ethnicity: Tri-Kazel

Profession: Investigator

Description: \_\_\_\_\_

### Ways

Combactiveness: 4

Empathy: 5

Creativity: 1

Reason: 4

Conviction: 1

### Advantages

Bonne vue

Strong x2

Keen Smell

### Disadvantages

Slow Witted

Fragile

Poor

Trauma x2

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 2

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●OOOO+(COMB:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

OOOOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:5)

Bonus: Malus:

Disc: Tracking 6

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA:4)

Bonus: +2 Malus:

Disc: Alertness 6

Disc:

Disc:

### Prayer

OOOOO+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●OOOO+(COMB:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

●●OOO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB:4)

Bonus: +3 Malus:

Disc:

Disc:

Disc:

### Travel

●●●OO+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Short bow                    dmg: 2  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/12 Def: 14 Spd: 9
- ⊕ Offensive  
Atk: 8/13 Def: 13 Spd: 9
- ⊕ Defensive  
Atk: 6/11 Def: 15 Spd: 9
- ⊕ Quick  
Atk: 7/12 Def: 13 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 9

# Defense :

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# Speed:

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# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Archery

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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 00000 00000 00000  
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# Rindath



Score: 10 / 10

# Ogham:

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Rumor - Violence

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 5

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Austere

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# Faults

Passion : 4

Subversion : 1

Influence : 5

Doubt : 4

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

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