

Ombres d'Esteren

CHARACTER SHEET

Name: Maerth

Player: Eril

Sex: H Age: 27 Ethnicity: Tri-Kazel

Profession: Hunter

Description:

Ways

Combativeness: 5

Empathy: 4

Creativity: 2

Reason: 3

Conviction: 1

Advantages

Disadvantages

Slow Witted x2

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 10

Survival: 3

Domains & Disciplines

Craft

●○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●○○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

●●○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Érudition

○○○○○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:3)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Natural env.

●●●●●+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthèn Mys.

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

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Bonus: Malus: ~2

Disc:

Disc:

Disc:

Perception

●●●●○+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

○○○○○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

○○○○○+(REA:3)

Bonus: Malus: ~2

Disc:

Disc:

Disc:

Shooting & throw.

●●●●○+(COMB:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●●●○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Weapons



Dagger, knife, dirk dmg: 1
 Short sword dmg: 2
 Short bow dmg: 2
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 6/9 Def: 12 Spd: 9
- ⊕ Offensive
Atk: 8/11 Def: 10 Spd: 9
- ⊕ Defensive
Atk: 4/7 Def: 14 Spd: 9
- ⊕ Quick
Atk: 6/9 Def: 10 Spd: 11
- ⊕ Movement
Atk: 0/0 Def: 14 Spd: 9

Defense:

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Speed:

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Armor:

Round shield (1)



Equipment

Treasure

- 0  Ember
- 0  Azure
- 0  Frost

Valuables

Artifacts

Combat arts

Resources

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Rindath

Score: 11 / 11



Ogham:

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Exaltation

Score: 3 / 3



Major miracles:

Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Rumor - Poverty

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Ascetic

Faults

Passion : 5

Subversion : 2

Influence : 4

Doubt : 3

Guilt : 1

Experience Points

Reste : 145

Total : 145

Highlights :

