

# Ombres d'Esteren

## Character Sheet

Name: Thomas Sertier

Player: Eldie

Sex: H Age: 21 Ethnicity: Tri-Kazel

Profession: Jeune homme

Description:

### Ways

Combateness: 4

Empathy: 2

Creativity: 5

Reason: 3

Conviction: 1

### Advantages

Financial Ease 2

Charismatic

Quick x2

### Disadvantages

Feeble

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Relation

000000+(EMP:2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:5)

Bonus: +1 Malus:

Disc: Singing 6

Disc: Musical Instruments 6

Disc:

### Science

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:2)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

Staff                      dmg: 2

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

\_\_\_\_\_                      dmg: \_\_\_\_\_

Potential: 3

## Combat attitudes

CàC/Tir

⊕ Standard  
Atk: 6/4 Def: 10 Spd: 8

⊕ Offensive  
Atk: 9/7 Def: 7 Spd: 8

⊕ Defensive  
Atk: 3/1 Def: 13 Spd: 8

⊕ Quick  
Atk: 6/4 Def: 7 Spd: 11

⊕ Movement  
Atk: 0/0 Def: 13 Spd: 8

## Defense :

000000 000000

## Speed:

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## Armor:

Leather tunic (1)



## ⊕ Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

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\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Treasure

0  Ember

0  Azure

5  Frost

## Valuables

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\_\_\_\_\_

\_\_\_\_\_

## ⊕ Artifacts

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## ⊕ Combat arts

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\_\_\_\_\_

\_\_\_\_\_

## ⊕ Resources

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00000 00000 00000

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## Rindath

Score : 11 / 11



## Ogham:



## Exaltation

Score : 3 / 3



## ❄ Major miracles:

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\_\_\_\_\_

\_\_\_\_\_

## ❄ Minor miracles:

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\_\_\_\_\_

\_\_\_\_\_

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

00000 00000 00000

### Fossil Flux

00000 00000 00000





## History

Birthplace: Reizh - Region of Earl - Urbain

Social class: Nobility

Setbacks: Violence

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 4

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Dynamic

Flaw : Individualist

## Faults

Passion : 4

Subversion : 5

Influence : 2

Doubt : 3

Guilt : 1

## Experience Points

Reste : 5

Total : 100

Highlights :

