

Ombres d'Esteren

CHARACTER SHEET

Name: Gael/Gaëlle Player: _____
 Sex: H Age: 33 Ethnicity: Tri-Kazel Profession: Craftsman
 Description: _____

Ways

Combativeness: 3
 Empathy: 2
 Creativity: 5
 Reason: 4
 Conviction: 1

Advantages

Nimble
 Quick

Disadvantages

Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10
 Survival: 3

Domains & Disciplines

Craft

●●●●●+(CREA: 5)
 Bonus: Malus:
 Disc: Magientist Machinery 6
 Disc:
 Disc:

Close Combat

●●●●○+(COMB: 3)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Stealth

○○○○○+(EMP: 2)
 Bonus: +1 Malus:
 Disc:
 Disc:
 Disc:

Erudition

●●○○○+(REA: 4)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Magience

●●○○○+(REA: 4)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Natural env.

○○○○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Demorthèn Mys.

○○○○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Occultism

○○○○○+(REA: 4)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Perception

●●○○○+(REA: 4)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Prayer

○○○○○+(CONV: 1)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Feats

●●○○○+(COMB: 3)
 Bonus: +1 Malus:
 Disc:
 Disc:
 Disc:

Relation

●●○○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Performance

○○○○○+(CREA: 5)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Science

●●●●●+(REA: 4)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Shooting & throw.

○○○○○+(COMB: 3)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Travel

○○○○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:



Weapons

Dagger, knife, dirk dmg: 1
 Long sword dmg: 3
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 3

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 7/3 Def: 12 Spd: 6
- ⊕ Offensive
Atk: 10/6 Def: 9 Spd: 6
- ⊕ Defensive
Atk: 4/0 Def: 15 Spd: 6
- ⊕ Quick
Atk: 7/3 Def: 9 Spd: 9
- ⊕ Movement
Atk: 0/0 Def: 15 Spd: 6

Defense :

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Speed:

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Armor:

Leather tunic (1)



⊕ Equipment

Clothing _____
 Eating equipment _____
 Camping equipment _____
 Washing equipment _____
 Assorted metal and woodworking too(...) _____
 Cart with a horse _____

⊕ Treasure

0 ⊕ Ember
 0 ⊕ Azure
 0 ⊕ Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

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 00000 00000 00000
 00000 00000 00000

Rindath



Score: 10 / 10

Ogham:



Exaltation



Score: 3 / 3

⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Craftsman

Setbacks: Tragic Love - Solitude - Poverty

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Individualist

Faults

Passion : 3

Subversion : 5

Influence : 2

Doubt : 4

Guilt : 1

Experience Points

Reste : 0

Total : 100

Highlights :

