

Ombres d'Esteren

Character Sheet

Name: **Kazrel**

Player: **Paul**

Sex: **H** Age: **23** Ethnicity: **Osag**

Profession: **Hunter**

Description: _____

Ways

Combateness: **4**

Empathy: **4**

Creativity: **3**

Reason: **3**

Conviction: **1**

Advantages

Financial Ease **2**

Good Health **x2**

Bonne vue

Disadvantages

Enemy

Obtuse

Unlucky **x2**

Ageusia

Health Condition

Good **000000**

Okay **-1 000000**

Bad **-2 000000**

Critical **-3 000000**

Agony **0**



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

000000 + (CREA: **3**)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

000000 + (COMB: **4**)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

000000 + (EMP: **4**)

Bonus: Malus:

Disc:

Disc:

Disc:

Erudition

000000 + (REA: **3**)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

000000 + (REA: **3**)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

000000 + (EMP: **4**)

Bonus: Malus:

Disc: Tracking **6**

Disc:

Disc:

Demorthen Mys.

000000 + (EMP: **4**)

Bonus: Malus: **-1**

Disc:

Disc:

Disc:

Occultisme

000000 + (REA: **3**)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

000000 + (REA: **3**)

Bonus: **+1** Malus: **-1**

Disc:

Disc:

Disc:

Prayer

000000 + (CONV: **1**)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

000000 + (COMB: **4**)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

000000 + (EMP: **4**)

Bonus: Malus: **-1**

Disc:

Disc:

Disc:

Performance

000000 + (CREA: **3**)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

000000 + (REA: **3**)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

000000 + (COMB: **4**)

Bonus: **+1** Malus:

Disc: Bows **6**

Disc:

Disc:

Travel

000000 + (EMP: **4**)

Bonus: Malus: **-1**

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1

Bow dmg: 2

_____ dmg: _____

_____ dmg: _____

_____ dmg: _____

Potential: 2

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 6/10 Def: 12 Spd: 8

⊕ Offensive
Atk: 8/12 Def: 10 Spd: 8

⊕ Defensive
Atk: 4/8 Def: 14 Spd: 8

⊕ Quick
Atk: 6/10 Def: 10 Spd: 10

⊕ Movement
Atk: 0/0 Def: 14 Spd: 8

Defense :

000000 000000

Speed:

000000

Armor:

Leather tunic (1)



Equipment

1 pieges a loup 2 PA

briquet 4 PB

corde 10 m 1PA

Lanterne conso 2h par litre 1 PA li

litre de huile *2 8 PB

Tunique de laine 6 PB

Manteau de fourrure 1pa

botte de marche 8PB

Ceinture de cuir 4PB

Braie de laine 5 PB

Chapeau fourré 4PB

Gants de peau 4 PB

5 jours de ration 5 PA

Beaume *1 4PB

5 bandages 5PB

Tente 1 PA

Sac de couchage 4PB



Treasure

0



Ember

0



Azure

5



Frost

Valuables



Artifacts



Combat arts

Archery



Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score : 11 / 11



Ogham:



Exaltation

Score : 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Reizh - Region of Craill and Leacach - Rural

Social class: Peasant

Setbacks: Violence

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Stubborn

Faults

Passion : 4

Subversion : 3

Influence : 4

Doubt : 3

Guilt : 1

Experience Points

Reste : 10

Total : 100

Highlights : Un chasseur rival (village d'en face) contentieux territoriale

