

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Nazim** Player: **Nil**  
 Sex: **H** Age: **26** Ethnicity: **Tarish** Profession: **Occultist**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **2**  
 Empathy: **3**  
 Creativity: **5**  
 Reason: **3**  
 Conviction: **2**

### Advantages

Handsome x2  
 Charismatic  
 Lettré

### Disadvantages

Enemy  
 Short-sighted

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●○○+(COMB:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

●○○○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

○○○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

○○○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

●●●●●+(REA:3)  
 Bonus: +1 Malus:  
 Disc: Artifact Fighting 6  
 Disc: Hypnosis 6  
 Disc:

### Perception

●○○○○+(REA:3)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●○○○+(COMB:2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●○○○+(EMP:3)  
 Bonus: +3 Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA:5)  
 Bonus: +3 Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●●●○○+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

○○○○○+(COMB:2)  
 Bonus: Malus: ~1  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Crossbow \_\_\_\_\_ dmg: 2  
 Long sword \_\_\_\_\_ dmg: 3  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/1 Def: 11 Spd: 5
- ⊕ Offensive  
Atk: 8/4 Def: 8 Spd: 5
- ⊕ Defensive  
Atk: 2/-2 Def: 14 Spd: 5
- ⊕ Quick  
Atk: 5/1 Def: 8 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 5

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

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# ⊕ Treasure

0  Ember  
 0  Azure  
 0  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 10 / 10

# Ogham:

  
  
  
  
  


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# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Cairns' Islands - Urbain

Social class: Craftsman

Setbacks: Rumor - Tragic Love - Solitude

# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Funny

Flaw : Immoral

# Faults

Passion : 2

Subversion : 5

Influence : 3

Doubt : 3

Guilt : 2

# Experience Points

Reste : 35

Total : 100

Highlights : Sa famille est morte un soir de pleine lune. Il a été accusé car il "dormait" et n'aurait pas été réveillé par le massacre. Rien n'a été prouvé, mais il a dû quitter la ville.

