

Ombres d'Esteren

Character Sheet

Name: **RAGNAR**

Player: **Sélim**

Sex: **H** Age: **27** Ethnicity: **Tarish**

Profession: **Investigator**

Description: **Extravert - taille moyenne - cheveux noir - mince (type tarish)**

Ways

Combativeness: **5**

Empathy: **5**

Creativity: **1**

Reason: **3**

Conviction: **1**

Advantages

Strong

Nimble

Disadvantages

Enemy

Phobia

Anosmia

Ageusia

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

00000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

00000+(COMB:5)

Bonus: +1 Malus:

Disc: Swords 8

Disc:

Disc:

Stealth

00000+(EMP:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Erudition

00000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

00000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

00000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

00000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

00000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

00000+(REA:3)

Bonus: Malus: ~2

Disc: Observation 6

Disc:

Disc:

Prayer

00000+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

00000+(COMB:5)

Bonus: +2 Malus:

Disc: Acrobatics 6

Disc:

Disc:

Relation

00000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

00000+(CREA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

00000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

00000+(COMB:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Travel

00000+(EMP:5)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Sling _____ dmg: 1

Continental gladius _____ dmg: 2

Long sword _____ dmg: 3

_____ dmg: _____

_____ dmg: _____

Potential: 1

Combat attitudes

CàC/Tir

⊕ Standard
Atk: 11/6 Def: 17 Spd: 12

⊕ Offensive
Atk: 12/7 Def: 16 Spd: 12

⊕ Defensive
Atk: 10/5 Def: 18 Spd: 12

⊕ Quick
Atk: 11/6 Def: 16 Spd: 13

⊕ Movement
Atk: 0/0 Def: 18 Spd: 12

Defense :

●●●○○○ ○○○○○○

Speed:

●●○○○○

Armor:

Studded leather tunic (2)



⊕ Equipment

-fronde * 3 _____

-bottes de marche _____

-ceinture de cuir _____

-écharpe de laine _____

OUTRE EN PEAU (2 litres de bière) _____

SAC A DOS: _____

-loupe _____

-carnet de notes _____

-plume _____

-encre noir _____

-briquet à silex _____

-grappin _____

-5m de corde _____

⊕ Treasure

○ ⊕ Ember

11 ⊕ Azure

○ ⊕ Frost

Valuables

⊕ Artifacts

⊕ Combat arts

Two-weapon fighting

⊕ Resources

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Rindath

Score : 11 / 11



Ogham:



Exaltation

Score : 3 / 3



❄ Major miracles:

❄ Minor miracles:

Flux



Mineral Flux

○○○○○ ○○○○○ ○○○○○

Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Taol-Kaer - The Wreckers - Urbain

Social class: Peasant

Setbacks: Rumor - Solitude

Histoire à la ITASHI Origine => LES EPAVIERES Rumeur => tuer toute sa famille (faux) Ennemi => retrouver celui qui a tué sa famille (inconnu avec un cercle rouge dans le creux de ses mains) d'où je suis devenu investigateur (CERCLE DE L'EMERGENCE => cible prioritaire)

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 4

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Presumptuous

Faults

Passion : 5

Subversion : 1

Influence : 5

Doubt : 3

Guilt : 1

Experience Points

Reste : 0

Total : 215

Highlights : Famille tuée par un inconnu que tu as juré de retrouver (et de tuer)

