

# Ombres d'Esteren

## CHARACTER SHEET

Name: **RAGNAR** Player: **Sélim**  
 Sex: **H** Age: **27** Ethnicity: **Tarish** Profession: **Investigator**  
 Description: **Extravert - taille moyenne - cheveux noir - mince (type tarish)**

### Ways

Combativeness: **5**  
 Empathy: **5**  
 Creativity: **1**  
 Reason: **3**  
 Conviction: **1**

### Advantages

Strong  
 Nimble

### Disadvantages

Enemy  
 Phobia  
 Anosmia  
 Ageusia

### Health Condition

|          |          |
|----------|----------|
| Good     | 00000    |
| Okay     | -1 00000 |
| Bad      | -2 00000 |
| Critical | -3 00000 |
| Agony    | 0        |



Stamina: **10**  
 Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB:5)  
 Bonus: +1 Malus:  
 Disc: Swords 8  
 Disc:  
 Disc:

### Stealth

●●●●●+(EMP:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA:3)  
 Bonus: Malus: ~2  
 Disc: Observation 6  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●●●●+(COMB:5)  
 Bonus: +2 Malus:  
 Disc: Acrobatics 6  
 Disc:  
 Disc:

### Relation

●●OOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA:1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA:3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

OOOOO+(COMB:5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●OOOO+(EMP:5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

- Sling dmg: 1
- Continental gladius dmg: 2
- Long sword dmg: 3
- \_\_\_\_\_ dmg: \_\_\_\_\_
- \_\_\_\_\_ dmg: \_\_\_\_\_

Potential: 1

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 11/6 Def: 17 Spd: 12
- ⊕ Offensive  
Atk: 12/7 Def: 16 Spd: 12
- ⊕ Defensive  
Atk: 10/5 Def: 18 Spd: 12
- ⊕ Quick  
Atk: 11/6 Def: 16 Spd: 13
- ⊕ Movement  
Atk: 0/0 Def: 18 Spd: 12

# Defense :

●●●○○○ ○○○○○○

# Speed:

●●○○○○

# Armor:

Studded leather tunic (2)



# ⊕ Equipment

- fronde \* 3
- bottes de marche
- ceinture de cuir
- écharpe de laine
- OUTRE EN PEAU (2 litres de bière)
- SAC A DOS:
- loupe
- carnet de notes
- plume
- encre noir

- briquet à silex
- grappin
- 5m de corde

# ⊕ Treasure

- 0 Ember
- 11 Azure
- 0 Frost

# Valuables

# ⊕ Artifacts

# ⊕ Combat arts

Two-weapon fighting

# ⊕ Resources

○○○○○ ○○○○○ ○○○○○

○○○○○ ○○○○○ ○○○○○

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# Rindath

Score : 11 / 11



# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation

Score : 3 / 3



# ❄ Major miracles:

# ❄ Minor miracles:

# Flux



## Mineral Flux

○○○○○ ○○○○○ ○○○○○

## Vegetal Flux

○○○○○ ○○○○○ ○○○○○

## Organic Flux

○○○○○ ○○○○○ ○○○○○

## Fossil Flux

○○○○○ ○○○○○ ○○○○○





# History

Birthplace: Taol-Kaer - The Wreckers - Urbain

Social class: Peasant

Setbacks: Rumor - Solitude

Histoire à la ITASHI Origine => LES EPAVIERES Rumeur => tuer toute sa famille (faux) Ennemi => retrouver celui qui a tué sa famille (inconnu avec un cercle rouge dans le creux de ses mains) d'où je suis devenu investigateur (CERCLE DE L'EMERGENCE => cible prioritaire)

# Mental health

Mental Resistance: 6

|            |         |         |         |         |
|------------|---------|---------|---------|---------|
|            | Balance | Symptom | Syndrom | Madness |
| TRAUMA :   | ●●●○○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 6

Orientation : Instinctive

Character traits : Quality : Intuitive

Flaw : Presumptuous

# Faults

Passion : 5

Subversion : 1

Influence : 5

Doubt : 3

Guilt : 1



# Experience Points

Reste : 0

Total : 215

Highlights : Famille tuée par un inconnu que tu as juré de retrouver (et de tuer)