

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Lars Unring**

Player: **Cut**

Sex: **H** Age: **23** Ethnicity: **Tri-Kazel**

Profession: **Rogue**

Description: \_\_\_\_\_

### Ways

Combativeness: **4**

Empathy: **1**

Creativity: **5**

Reason: **3**

Conviction: **2**

### Advantages

Nimble

Keen Hearing

### Disadvantages

Poor

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

00000+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

00000+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

00000+(EMP: 1)

Bonus: +1 Malus:

Disc: Stealth

Disc:

Disc:

### Érudition

00000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

00000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

00000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

00000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

00000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

00000+(REA: 3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

00000+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

00000+(COMB: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

00000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

00000+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

00000+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

00000+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

00000+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Short sword                dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 9/5 Def: 10 Spd: 5
- ⊕ Offensive  
Atk: 12/8 Def: 7 Spd: 5
- ⊕ Defensive  
Atk: 6/2 Def: 13 Spd: 5
- ⊕ Quick  
Atk: 9/5 Def: 7 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 13 Spd: 5

# Defense:

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

- 
- 
- 
- 
- 
- 

# Exaltation



Score: 6 / 6

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



## History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Peasant

Setbacks: Wound

## Mental health

Mental Resistance: 7

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●●●●○   | ○○○○○   | ○○○○○   | ○○○○○   |
| Hardening: | ○○○○○   | ○○○○○   | ○○○○○   | ○○○○○   |

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Cold

## Faults

Passion : 4

Subversion : 5

Influence : 1

Doubt : 3

Guilt : 2

## Experience Points

Reste : 5

Total : 100

Highlights :

