

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Bob** Player: **Robert**  
 Sex: **H** Age: **28** Ethnicity: **Tri-Kazel** Profession: **Hunter**  
 Description: **Chasseur**

### Ways

Combativeness: **5**  
 Empathy: **2**  
 Creativity: **4**  
 Reason: **3**  
 Conviction: **1**

### Advantages

Good Health

### Disadvantages

Enemy

### Health Condition

Good 0 0 0 0 0

Okay -1 0 0 0 0 0

Bad -2 0 0 0 0 0

Critical -3 0 0 0 0

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●●○○+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●○○+(COMB: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP: 2)  
 Bonus: Malus:  
 Disc: Orientation 6  
 Disc: Tracking 6  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●○○○○+(COMB: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

●○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●○+(COMB: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Bow \_\_\_\_\_ dmg: 2  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/9 Def: 10 Spd: 7
- ⊕ Offensive  
Atk: 10/11 Def: 8 Spd: 7
- ⊕ Defensive  
Atk: 6/7 Def: 12 Spd: 7
- ⊕ Quick  
Atk: 8/9 Def: 8 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 7

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

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# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath

Score: 11 / 11



# Ogham:

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# Exaltation

Score: 3 / 3



# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Urbain

Social class: Craftsman

Setbacks: Wound - Solitude

Il est là

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Uncommunicative

# Faults

Passion : 5

Subversion : 4

Influence : 2

Doubt : 3

Guilt : 1



# Experience Points

Reste : 25

Total : 100

Highlights : Il a tué son frère