

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Bob**

Player: **Robert**

Sex: **H** Age: **28** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: **Chasseur**

### Ways

Combativeness: **5**

Empathy: **2**

Creativity: **4**

Reason: **3**

Conviction: **1**

### Advantages

Good Health

### Disadvantages

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 00000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●●○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●○○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 2)

Bonus: Malus:

Disc: Orientation **6**

Disc: Tracking **6**

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

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Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

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Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●○○○○+(REA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Bow

dmg: 2  
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 dmg:  
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 dmg:  
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 dmg:  
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 dmg:  
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Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 8/9 Def: 10 Spd: 7
- ⊕ Offensive  
Atk: 10/11 Def: 8 Spd: 7
- ⊕ Defensive  
Atk: 6/7 Def: 12 Spd: 7
- ⊕ Quick  
Atk: 8/9 Def: 8 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 7

# Defense:

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# Speed:

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# Armor:

Studded leather tunic (2)



# Equipment

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# Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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# Artifacts

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# Combat arts

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# Resources

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# Rindath



Score: 11 / 11

# Ogham:

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# Exaltation



Score: 3 / 3

# Major miracles:

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# Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Urbain

Social class: Craftsman

Setbacks: Wound - Solitude

Il est là

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 4

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Uncommunicative

# Faults

Passion : 5

Subversion : 4

Influence : 2

Doubt : 3

Guilt : 1

# Experience Points

Reste : 25

Total : 100

Highlights : Il a tué son frère

