

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Baldur**

Player: **Théo**

Sex: **H** Age: **28** Ethnicity: **Tri-Kazel**

Profession: **Demorthèn**

Description: \_\_\_\_\_

### Ways

Combativeness: **2**

Empathy: **4**

Creativity: **3**

Reason: **1**

Conviction: **5**

### Advantages

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●○○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

●●●●●+(EMP:4)

Bonus: Malus:

Disc: Demorthèn Knowledge 6

Disc: Sigil Rann 6

Disc:

### Occultism

●○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Staff                      dmg: 2  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:  
 \_\_\_\_\_                dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 4/4 Def: 10 Spd: 6
- ⊕ Offensive  
Atk: 6/6 Def: 8 Spd: 6
- ⊕ Defensive  
Atk: 2/2 Def: 12 Spd: 6
- ⊕ Quick  
Atk: 4/4 Def: 8 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 6

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score : 14 / 14

# Ogham :

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score : 15 / 15

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Rural

Social class: Peasant

Setbacks: Rumor - Illness - Poverty

# Mental health

Mental Resistance: 10

|            | Balance | Symptom | Syndrom | Madness |
|------------|---------|---------|---------|---------|
| TRAUMA :   | ●○○○○○  | ○○○○○○  | ○○○○○○  | ○○○○○○  |
| Hardening: | ○○○○○○  | ○○○○○○  | ○○○○○○  | ○○○○○○  |

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 5

Orientation : Rationnelle

Character traits : Quality : Upright

Flaw : Absent-minded

# Faults

Passion : 2

Subversion : 3

Influence : 4

Doubt : 1

Guilt : 5



# Experience Points

Reste : 10

Total : 100

Highlights :