

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Zwei**

Player: **Théo**

Sex: **H** Age: **27** Ethnicity: **Osag**

Profession: **Magientist**

Description: \_\_\_\_\_

### Ways

Combativeness: **2**

Empathy: **1**

Creativity: **4**

Reason: **5**

Conviction: **3**

### Advantages

Smart

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●●○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA: 5)

Bonus: +1 Malus:

Disc: Flux knowledge 6

Disc: Flux extraction 6

Disc:

### Natural env.

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

●○○○○+(REA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●○○○○+(REA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Crossbow                      dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir  
 ☉ Standard  
 Atk: 3/7 Def: 11 Spd: 3  
 ☉ Offensive  
 Atk: 5/9 Def: 9 Spd: 3  
 ☉ Defensive  
 Atk: 1/5 Def: 13 Spd: 3  
 ☉ Quick  
 Atk: 3/7 Def: 9 Spd: 5  
 ☉ Movement  
 Atk: 0/0 Def: 13 Spd: 3

Defense:  
 00000 00000

Speed:  
 00000




Armor:  
 Studded leather tunic (2)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

0  Ember  
 0  Azure  
 0  Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

Archery  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 7/7

# Ogham:



# Exaltation



Score: 9/9

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Craftsman

Setbacks: Rumor - Tragic Love

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 8

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Original

Flaw : Eccentric

# Faults

Passion : 2

Subversion : 4

Influence : 1

Doubt : 5

Guilt : 3

# Experience Points

Reste : 10

Total : 100

Highlights :

