# Character Sheet



Name: Sloane

Sex: H Age: 20 Ethnicity: Tri-Kazel

Description: Shrewd Fighter

Player ER Profession: Cighter

# Ways Que

Combativeness: 5

Empathy:

Creativity:

Reason: 2

Conviction:

# Advantages

Sturdy

Disadvantages Phobia

## Dealth Condition

Good 00000 Okay 00000 Bad 0000 Critical -3 0000 Agony



Stamina: 11

Survival: 3

# Domains & Disciplines

@ Perception

## ( Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc: Disc: Disc: ( Magience

00000 + (REA: 2)Bonus: Malus:

Disc: Disc:

Disc:

Bonus: Malus: Disc:

Disc: Disc: @ Performance

00000+(CREA:4) Malus:

Bonus: Disc: Disc: Disc:

#### ( Close Combat

• + (COMB: 5) Bonus: Malus:

Disc: Unarmed Fighting

Disc: Disc:

#### @ Natural env.

 $\bullet$  OOOO+(EMP: 3)

Bonus: Malus:

Disc: Disc: Disc:

# @ Prayer

00000+(conv: 1)

Bonus: Malus: Disc: Disc:

Malus: Bonus: Disc:

Science

Disc: Disc:

#### @ Stealth

•0000+(EMP:3)

Malus:

Bonus: Disc: Disc : Disc:

### & Demorthen Mys.

00000+(EMP: 3) Malus: Bonus:

Disc: Disc: Disc:

# @ Feats

Bonus: +1 Malus:

Disc: Disc: Disc:

Disc:

# •••OO+(COMB: 5)

•0000+(EMP:3)

Malus: Bonus: Disc: Disc: Disc:

### Shooting & throw.

00000+(REA: 2)

● ● O O O + (COMB: 5)

Malus: Bonus: Disc: Disc: Disc:

#### @Érudition

••000+(REA: 2)

Malus:

Bonus: Disc: Disc: Disc:

# @ Occultisme

OOOOO+(REA: 2)Bonus: Malus:

Disc: Disc: Disc:

#### @ Relation

●●OOO+(EMP: 3) Bonus: Disc:

Malus: Disc:

@ Travel

# Weapons

Dagger, knife, dirk dmg:

Long sword dmg: 3

> dmg: dmg:

dmg: Pozenzial: 2 Combat attitudes

( Standard

- Atk: 10/7 Def: 10 Spd: 8
- ( Offensive Atk: 12/9 Def: 8 Spd: 8
- (#) Defensive Atk: 8/5 Def: 12 Spd: 8
- (#) Quick Atk: 10/7 Def: 8 Spd: 10
- (#) Movement Atk: 0/0 Def: 12 Spd: 8

Defense: 00000 00000

Speed: 00000

Armor:

Studded leather tunic (2)



# @ Equipment

@ Treasure





A Azure



Frost

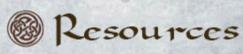
Valuables

# Artifacts

Combazares

Two-weapon Fighting

Parry



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00000 00000 00000

00000 00000 00000

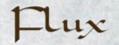
# Rindath

Score: 12 / 12





Score: 3/3 Major miracles:





Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



# Ogham:













Minor miracles:



Birthplace: Reizh - Region of Farl - Rural

Social class: Craftsman

Setbacks:

Made his way from the Cliffs of Sorrows to sell his sword in Baldh-Ruoch. His folk are of Craftsman skill but not something to his

liking. He found the people buying the weapons much more interesting and he wondered at their motivations.



#### @ Mental health

Mental Resistance: 6

Balance Syndrom Madness Symptom TRAUMA: 000 00000 00000 Hardening: 00000 00000 00000 00000

Disorder: Pallucination

Str./Weak:

Scarring:

Special Ability:



# Personnality

Instinct: 9 Conscience: 3

Orientation: Instinctive

Character traits : Quality : Open-minded

Flaw: Nonconformist

Faults @

Passion:

Subversion:

Influence:

Doubt:

Guilt:



Experience Points

Reste: 50

Total: 100

Highlights: