

Ombres d'Esteren

Character Sheet

Name: **Balthazar Schilf**

Player: **Matthis charpei(...)**

Sex: **H** Age: **30** Ethnicity: **Continent**

Profession: **Magientist**

Description: **Cupide, petit, et infirme. Un vieux plein d'idée et d'ingéniosité**

Ways

Combactiveness: **3**

Empathy: **2**

Creativity: **5**

Reason: **4**

Conviction: **1**

Advantages

Mentor Ally

Disadvantages

Limp

Hard of Hearing

Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **9**

Survival: **3**

Domains & Disciplines

Craft

●●●●●●+ (CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

○○○○○○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

○○○○○○+ (EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Erudition

○○○○○○+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

●●●●●●+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

○○○○○○+ (EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○○+ (EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultisme

○○○○○○+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●●●○+ (REA: 4)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Prayer

○○○○○○+ (CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

●○○○○○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●○○○○+ (EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

Performance

○○○○○○+ (CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

Science

●●●●●●+ (REA: 4)

Bonus: Malus:

Disc: Engineering 6

Disc: Magientist Machinery 6

Disc:

Shooting & throw.

●●●●●○+ (COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

○○○○○○+ (EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Crossbow

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 3

Combat attitudes

CàC/Tir



Standard

Atk: 3/7 Def: 10 Spd: 4



Offensive

Atk: 6/10 Def: 7 Spd: 4



Defensive

Atk: 0/4 Def: 13 Spd: 4



Quick

Atk: 3/7 Def: 7 Spd: 7



Movement

Atk: 0/0 Def: 13 Spd: 4

Defense:

000000 000000

Speed:

000000

Armor:

Leather tunic (1)



Equipment

Outils d'artisanat (marteau, clous, sci(...))



Treasure

0



Ember

0



Azure

0



Frost

Valuables



Artifacts



Combat arts



Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

Rindath

Score: 10 / 10



Ogham:



Exaltation

Score: 3 / 3



Major miracles:



Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Craftsman

Setbacks: Wound - Solitude

Née dans une famille d'artisans il apprit très jeune avec son père à réparer les machinerie de la ville, il commença donc à étudier les science de l'ingénierie et devint magientiste

Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Confusion mentale

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Ingenious

Flaw : Immoral

Faults

Passion : 3

Subversion : 5

Influence : 2

Doubt : 4

Guilt : 1

Experience Points

Reste : 40

Total : 100

Highlights : Devint quasiment infirme de sa jambe gauche et perdit beaucoup d'audition suite à un accident lors d'une expérimentations. Toute sa famille mouru sous ces yeux lorsque il mis deux accidentellement à sa maison

