

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Nockard** Player: **Nico**  
 Sex: **H** Age: **28** Ethnicity: **Tri-Kazel** Profession: **Spy**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **1**  
 Empathy: **4**  
 Creativity: **3**  
 Reason: **5**  
 Conviction: **2**

### Advantages

Strong  
 Nimble *x2*  
 Quick  
 Lettré  
 Disadvantages  
 Addiction  
 Enemy  
 Unattractive *x2*

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **9**  
 Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB: 1)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

●●●●●+(EMP: 4)  
 Bonus: +2 Malus:  
 Disc: Mimicry  
 Disc:  
 Disc:

### Erudition

●●OOO+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

OOOOO+(EMP: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthèn Mys.

OOOOO+(EMP: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

OOOOO+(REA: 5)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●●●+(REA: 5)  
 Bonus: Malus:  
 Disc: Alertness  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

●●OOO+(COMB: 1)  
 Bonus: +3 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●OOOO+(EMP: 4)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA: 3)  
 Bonus: Malus: ~2  
 Disc:  
 Disc:  
 Disc:

### Science

●●OOO+(REA: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

OOOOO+(COMB: 1)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

OOOOO+(EMP: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Club                              dmg: 1  
 Short sword                    dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/2 Def: 16 Spd: 6
- ⊕ Offensive  
Atk: 9/4 Def: 14 Spd: 6
- ⊕ Defensive  
Atk: 5/0 Def: 18 Spd: 6
- ⊕ Quick  
Atk: 7/2 Def: 14 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 18 Spd: 6

# Defense :

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# Speed:

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# Armor:

Studded leather tunic (2)



# ⊕ Equipment

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# ⊕ Treasure

- 0      ⊕ Ember
- 0      ⊕ Azure
- 0      ⊕ Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 8 / 8

# Ogham:

- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_
- ⊕ \_\_\_\_\_

# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Gorm - Urbain

Social class: Nobility

Setbacks: Violence - Solitude

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# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 7

Instinct : 4

Orientation : Rationnelle

Character traits : Quality : Level-headed

Flaw : Immoral

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# Faults

Passion : 1

Subversion : 3

Influence : 4

Doubt : 5

Guilt : 2

# Experience Points

Reste : 0

Total : 100

Highlights :

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