

# Ombres d'Esteren

## Character Sheet

Name: **Gol**

Player: **Hache**

Sex: **H** Age: **28** Ethnicity: **Tri-Kazel**

Profession: **Spr**

Description: \_\_\_\_\_

### Ways

Combateness: **1**

Empathy: **4**

Creativity: **2**

Reason: **5**

Conviction: **3**

### Advantages

Smart x2

### Disadvantages

Phobia

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:5)

Bonus: +2 Malus:

Disc: Flux knowledge 6

Disc: Medicine 6

Disc:

### Natural env.

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

000000+(REA:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

000000+(CONV:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

000000+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

Dagger, knife, dirk      dmg: 1

dmg:

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 2/1 Def: 14 Spd: 5



Offensive

Atk: 4/3 Def: 12 Spd: 5



Defensive

Atk: 0/-1 Def: 16 Spd: 5



Quick

Atk: 2/1 Def: 12 Spd: 7



Movement

Atk: 0/0 Def: 16 Spd: 5

## Defense:

000000 000000

## Speed:

000000

## Armor:

Leather tunic (1)



## Equipment

Extracteur de flux portable

Tonic (2 charges)

Lunettes vitalistes (2 charges compl t(...))



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts



## Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

## Rindath

Score: 7 / 7



## Ogham:



## Exaltation

Score: 9 / 9



Major miracles:



Minor miracles:

## Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000





## History

Birthplace: Reizh - Tri-Sweszörs archipelago - Rural

Social class: Peasant

Setbacks: Adversary - Tragic Love - Solitude

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Hystérie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 8

Instinct : 3

Orientation : *Rationnelle*

Character traits : *Quality : Receptive*

*Flaw : Overcautious*

## Faults

*Passion :* 1

*Subversion :* 2

*Influence :* 4

*Doubt :* 5

*Guilt :* 3

## Experience Points

Reste : 0

Total : 100

Highlights :

