

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Gol**

Player: **Hache**

Sex: **H** Age: **28** Ethnicity: **Tri-Kazel**

Profession: **Spy**

Description: \_\_\_\_\_

### Ways

Combativeness: **1**

Empathy: **4**

Creativity: **2**

Reason: **5**

Conviction: **3**

### Advantages

Smart x2

### Disadvantages

Phobia

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●OOOO+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

OOOOO+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●●OO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA: 5)

Bonus: +2 Malus:

Disc: Flux knowledge 6

Disc: Medicine 6

Disc:

### Natural env.

●●OOO+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

OOOOO+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

●OOOO+(REA: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

OOOOO+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●O+(REA: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:  
 \_\_\_\_\_      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/1 Def: 14 Spd: 5
- ⊕ Offensive  
Atk: 4/3 Def: 12 Spd: 5
- ⊕ Defensive  
Atk: 0/-1 Def: 16 Spd: 5
- ⊕ Quick  
Atk: 2/1 Def: 12 Spd: 7
- ⊕ Movement  
Atk: 0/0 Def: 16 Spd: 5

# Defense :

00000 00000

# Speed:

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# Armor:




Leather tunic (1)



# Equipment

Extracteur de flux portable  
 \_\_\_\_\_  
 Tonic (2 charges)  
 \_\_\_\_\_  
 Lunettes vitalistes (2 charges compl[et]t(...))  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0  Ember
- 0  Azure
- 0  Frost

# Valuables

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

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 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 7 / 7

# Ogham:

- 
- 
- 
- 
- 
- 
- 

# Exaltation



Score: 9 / 9

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



- Mineral Flux  
00000 00000 00000
- Vegetal Flux  
00000 00000 00000
- Organic Flux  
00000 00000 00000
- Fossil Flux  
00000 00000 00000



## History

Birthplace: Reizh - Tri-Swezörs archipelago - Rural

Social class: Peasant

Setbacks: Adversary - Tragic Love - Solitude

## Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●●○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Hystérie*

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 8

Instinct : 3

Orientation : *Rationnelle*

Character traits : *Quality : Receptive*

*Flaw : Overcautious*

## Faults

Passion : 1

Subversion : 2

Influence : 4

Doubt : 5

Guilt : 3

## Experience Points

Reste : 0

Total : 100

Highlights :

