

Ombres d'Esteren

CHARACTER SHEET

Name: **Kaourantin Cremeur**

Player: **CAG**

Sex: **H** Age: **31** Ethnicity: **Tri-Kazel**

Profession: **Sigire of the Temple**

Description: **Inquisitive watcher**

Ways

Combativeness: **3**

Empathy: **1**

Creativity: **2**

Reason: **4**

Conviction: **5**

Advantages

Good Health

Bonne vue

Quick

Lettré

Disadvantages

Enemy

Unattractive

Health Condition

Good 00000

Okay -1 00000

Bad -2 00000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

Domains & Disciplines

Craft

OOOOO+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Close Combat

●●●●●+(COMB:3)

Bonus: Malus:

Disc: Swords 6

Disc:

Disc:

Stealth

OOOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Erudition

●●OOO+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Magience

OOOOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Natural env.

OOOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

OOOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

OOOOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Perception

●●●OO+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Prayer

●●●●●+(CONV:5)

Bonus: Malus:

Disc: Concentration 6

Disc:

Disc:

Feats

●●OOO+(COMB:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Relation

●●OOO+(EMP:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Performance

OOOOO+(CREA:2)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Science

OOOOO+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Shooting & throw.

●●●OO+(COMB:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Travel

●OOOO+(EMP:1)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1
 Bow dmg: 2
 Long sword dmg: 3
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 8/7 Def: 10 Spd: 5
- ⊕ Offensive
Atk: 10/9 Def: 8 Spd: 5
- ⊕ Defensive
Atk: 6/5 Def: 12 Spd: 5
- ⊕ Quick
Atk: 8/7 Def: 8 Spd: 7
- ⊕ Movement
Atk: 0/0 Def: 12 Spd: 5

Defense :

00000 00000

Speed:

00000

Armor:

Chain mail (3)



⊕ Equipment

⊕ Treasure

0 ⊕ Ember
 0 ⊕ Azure
 0 ⊕ Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources

00000 00000 00000
 00000 00000 00000
 00000 00000 00000

Rindath



Score: 6 / 6

Ogham:

⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____
 ⊕ _____

Exaltation



Score: 15 / 15

⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



History

Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Clerge

Setbacks: Rumor - Tragic Love - Solitude

Sigire Kaourantin of Osta-Baille, late of the Tower Tremeur of Uasal. Having spent several years on the trail of heresy, mainly in the Dukedom of Osta-Baille, Kaourantin now finds himself resting up after recovering from some superficial wounds in the last skirmish he had with a band of deceivers – irresolute brigands who pilfer money under the name of false gods of complete fiction. He is tired, and a little jaded, but still quite devout and hoping his determination is restored once his prayers are answered and his body completely heals. For now, he sleeps, dines and reads in quiet concentrated contemplation.

Mental health

Mental Resistance: 10

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 9

Instinct : 5

Orientation : *Rationnelle*

Character traits : *Quality : Persevering*

Flaw : Austere

Faults

Passion : 3

Subversion : 2

Influence : 1

Doubt : 4

Guilt : 5

Experience Points

Reste : 0

Total : 100

Highlights : *Tragic Love – twice denied; teenage sweetheart, betrothal denied because of restrictions imposed as a Temple Adept. Remained friends; then, she dies attacked by the Feondas. Alone – no surviving family remains. Family were well-off, as second son he was destined to the Temple, but the family estate is now held in trust as the character's Austere flaw has no real use for wealth. In time the details of what remains have been overlooked, and the character barely mentions it or his family now. Enemy - a few heretics who were punished after he delivered his heresy investigations.(...)*

