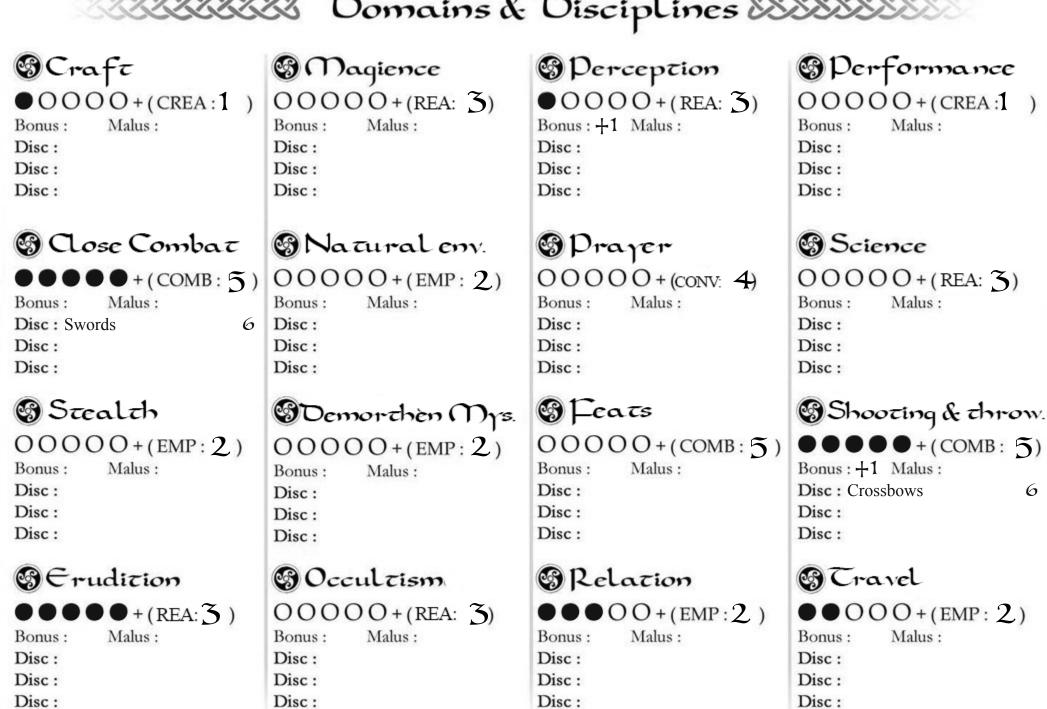


Name: Raonull Iomhair Player: David Sex: H Age: 30 Ethnicity: Continent Profession: Cighter

d dull gre

Description:	Stout, bal	ding man with thick eyebrows and a fl	.at, pug-like fac	e. Thick dark beard,
BB Ways BB		Advantages Bonne vue	Dealth Condition	
Combativeness: 5			Good	00000
			Okay -1	00000
Empathy:	2		Bad -2	0000
Creativity:	1	Disadvantages Slow	Critical -3	0000
,	•		Agony	O
Reason:	3		0	Stamina:
Conviction:	4			Survival:

Domains & Disciplines



Dagger, knife, dirk dmg: 1 Crossbow dmg: 2 Short sword dmg: 2 dmg: dmg: Dozenzial: 1	Combat attitudes CàC/Tir Standard Atk: 10/11 Def: 10 Spd: 6 CôC/Tir Standard Atk: 10/11 Def: 10 Spd: 6 CôC/Tir Standard Atk: 10/11 Def: 10 Spd: 6 CôC/Tir Standard Atk: 10/11 Def: 9 Spd: 6 CôC/Tir CôC/Tir Standard Atk: 10/11 Def: 9 Spd: 6 CôC/Tir CôC/Tir Standard Atk: 10/11 Def: 9 Spd: 6 CôC/Tir CôC/Tir Standard Atk: 10/11 Def: 9 Spd: 6	Defense: 00000 00000 Speed: 00000 Armor: Chain mail (3)
@ Equipment		Treasure O A Ember O A Azure O Frost Valuables
Artifacts	© Combat arts Parry Archery	© Resources 00000 00000 00000 00000 00000 00000 00000 00000 00000
Rindath Score: 8/8 Ogham:	Exaltation Score: 12/12 Major miracles	Mineral Flux 00000 00000 00000 Vegetal Flux 00000 00000 00000
	**Minor miracles	Organic Flux 00000 00000 00000 Fossil Flux 00000 00000 00000



Birthplace: Taol-Kaer - Dukedom of Osta-Baille - Urbain

Social class: Craftsman

Setbacks: Wound - Tragic Love - Violence

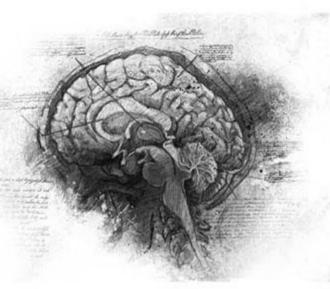
Raonull was the son of a guardsman, and proud of it. He enlisted in guard and followed in his footsteps at an early age, and jumped at the opportunity to join the kings men when the opportunity arose. Fought in a number of skirmishes, routing bandits and minor Faon incursions, till taking a bad fall of off a short cliff and breaking several bones, and suffering internal damage. Despite his protests, after recovering he was sent back to Osta-Baille, and reassigned as a harbour guard, working with paper rather than steel, at a significant cut to pay. He began drinking to deal with the pain and gambling to deal with the boredom, though neither truly satisfied. He had little respect for his colleagues, many of whom had never actually used the swords they carried, and was respected little in turn. He bagan(...)

Me	ntal	hea	Lth
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Mental Resistance: 9

TRAUMA: ••••00 0000 0000 0000 Madness
Hardening: 00000 0000 0000 00000

Disorder: Mélancolie Str./Weak:
Scarring: Special Ability:



Faults &

Passion:

	Personnality	*
7		

Conscience: 7 Instinct: 6 Orientation: Razionnelle

Character traits: Quality: Serious

Subversion: 1

Influence: 2

Ooubt: 3

Guilt: 4

