

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Clifford**

Player: **Nick**

Sex: **H** Age: **22** Ethnicity: **Tri-Kazel**

Profession: **Hunter**

Description: \_\_\_\_\_

### Ways

Combativeness: **4**

Empathy: **5**

Creativity: **3**

Reason: **2**

Conviction: **1**

### Advantages

Bonne vue

Quick *x2*

### Disadvantages

Addiction

Fragile

Phobia

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **2**

## Domains & Disciplines

### Craft

●○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●○○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 5)

Bonus: Malus:

Disc: Tracking **6**

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●○○○+(REA: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 4)

Bonus: +1 Malus:

Disc: Bows **6**

Disc:

Disc:

### Travel

●●●○○+(EMP: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



- Dagger, knife, dirk    dmg: 1
- Bow    dmg: 2
- Francisca    dmg: 2
- \_\_\_\_\_    dmg: \_\_\_\_\_
- \_\_\_\_\_    dmg: \_\_\_\_\_

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/10 Def: 12 Spd: 11
- ⊕ Offensive  
Atk: 9/12 Def: 10 Spd: 11
- ⊕ Defensive  
Atk: 5/8 Def: 14 Spd: 11
- ⊕ Quick  
Atk: 7/10 Def: 10 Spd: 13
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 11

# Defense:

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# Speed:

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# Armor:



# ⊕ Equipment

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# ⊕ Treasure

- 0 Ember
- 0 Azure
- 0 Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

Archery

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# ⊕ Resources

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# Rindath



Score: 12 / 12

# Ogham:

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# Exaltation



Score: 3 / 3

# ❄ Major miracles:

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# Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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## History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Solitude

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Hallucination

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 3

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Free

Flaw : Stubborn

## Faults

Passion : 4

Subversion : 3

Influence : 5

Doubt : 2

Guilt : 1

## Experience Points

Reste : 0

Total : 100

Highlights :

