

# Ombres d'Esteren

## CHARACTER SHEET

Name: Ligart Fyrmyr

Player: Gino

Sex: H Age: 22 Ethnicity: Tri-Kazel

Profession: Hunter

Description: \_\_\_\_\_

### Ways

Combativeness: 3

Empathy: 2

Creativity: 4

Reason: 5

Conviction: 1

### Advantages

Bonne vue

Quick x2

### Disadvantages

Addiction

Fragile

Phobia

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 8

Survival: 2

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●OOO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●OOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●O+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●●●●●+(EMP: 2)

Bonus: Malus:

Disc: Survival 6

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●OO+(REA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●OO+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●OOOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

●●●●●+(COMB: 3)

Bonus: +1 Malus:

Disc: Bows 6

Disc:

Disc:

### Travel

●●OOO+(EMP: 2)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/9 Def: 12 Spd: 7
- ⊕ Offensive  
Atk: 7/11 Def: 10 Spd: 7
- ⊕ Defensive  
Atk: 3/7 Def: 14 Spd: 7
- ⊕ Quick  
Atk: 5/9 Def: 10 Spd: 9
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

# Defense :

00000 00000

# Speed:

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# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Archery

\_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 9 / 9

# Ogham:



# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

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Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Middle class

Setbacks: Wound

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# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoïa

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 6

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Logical-minded

Flaw : Undisciplined

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# Faults

Passion : 3

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

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