

# Ombres d'Esteren

## Character Sheet

Name: Sigfride

Player: Guillaume

Sex: H Age: 22 Ethnicity: Continent

Profession: Magientist

Description:

### Ways

Combativeness: 2

Empathy: 3

Creativity: 5

Reason: 4

Conviction: 1

### Advantages

Smart x2

### Disadvantages

Addiction

Enemy

Shy

### Health Condition

Good 000000

Okay -1 000000

Bad -2 00000

Critical -3 00000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

●●●●●●+ (CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

○○○○○○+ (COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●●+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

●●○○○○+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●●+ (REA: 4)

Bonus: +2 Malus:

Disc: Artifacts use 6

Disc:

Disc:

### Natural env.

○○○○○○+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○○+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○○+ (REA: 4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○○+ (REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○○+ (CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○○+ (COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○○+ (EMP: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○○+ (CREA: 5)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

●●●●●●+ (REA: 4)

Bonus: +2 Malus:

Disc: Artifact Fighting 6

Disc:

Disc:

### Shooting & throw.

○○○○○○+ (COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○○+ (EMP: 3)

Bonus: Malus:

Disc:

Disc:

Disc:





## Weapons

dmg:

dmg:

dmg:

dmg:

dmg:

Potential: 3

## Combat attitudes

CàC/Tir



Standard

Atk: 2/2 Def: 12 Spd: 5



Offensive

Atk: 5/5 Def: 9 Spd: 5



Defensive

Atk: -1/-1 Def: 15 Spd: 5



Quick

Atk: 2/2 Def: 9 Spd: 8



Movement

Atk: 0/0 Def: 15 Spd: 5

## Defense:

000000 000000

## Speed:

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## Armor:

Studded leather tunic (2)



## Equipment

Fusil majentique



## Treasure

0



Ember

0



Azure

0



Frost

## Valuables



## Artifacts



## Combat arts



## Resources

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00000 00000 00000

00000 00000 00000

## Rindath

Score: 10 / 10



## Ogham:



## Exaltation

Score: 3 / 3



## Major miracles:



## Minor miracles:

## Flux



### Mineral Flux

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### Vegetal Flux

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### Organic Flux

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### Fossil Flux

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## History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Nobility

Setbacks: Solitude

## Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



## Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Shut-in

## Faults

Passion : 2

Subversion : 5

Influence : 3

Doubt : 4

Guilt : 1

## Experience Points

Reste : 15

Total : 100

Highlights : Mort indescrptible famille

