

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Sigfride** Player: **Guillaume**  
 Sex: **H** Age: **22** Ethnicity: **Continent** Profession: **Magientist**  
 Description: \_\_\_\_\_

### Ways

Combativeness: **2**  
 Empathy: **3**  
 Creativity: **5**  
 Reason: **4**  
 Conviction: **1**

### Advantages

Smart x2

### Disadvantages

Addiction

Enemy

Shy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●●●●+(CREA:5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

○○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●●●+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Erudition

●●○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●●●+(REA:4)

Bonus: +2 Malus:

Disc: Artifacts use 6

Disc:

Disc:

### Natural env.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

○○○○○+(REA:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Perception

○○○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP:3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA:5)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

●●●●●+(REA:4)

Bonus: +2 Malus:

Disc: Artifact Fighting 6

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

\_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 2/2 Def: 12 Spd: 5
- ⊕ Offensive  
Atk: 5/5 Def: 9 Spd: 5
- ⊕ Defensive  
Atk: -1/-1 Def: 15 Spd: 5
- ⊕ Quick  
Atk: 2/2 Def: 9 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 15 Spd: 5

# Defense :

00000 00000

# Speed:

00000

# Armor:

Studded leather tunic (2)



# ⊕ Equipment

Fusil majentique

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000

00000 00000 00000

00000 00000 00000

# Rindath



Score: 10 / 10

# Ogham:

 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Exaltation



Score: 3 / 3

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Nobility

Setbacks: Solitude

---



---



---



---



---

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 7

Orientation : Instinctive

Character traits : Quality : Inventive

Flaw : Shut-in

---



---



---



---



---

# Faults

Passion : 2

Subversion : 5

Influence : 3

Doubt : 4

Guilt : 1

# Experience Points

Reste : 15

Total : 100

Highlights : Mort indescriptible famille

---



---



---



---

