

Ombres d'Esteren

CHARACTER SHEET

Name: **Galor**

Player: **Cecile**

Sex: **H** Age: **27** Ethnicity: **Tri-Kazel**

Profession: **Craftsman**

Description: **Homme**

Ways

Combativeness: **1**

Empathy: **3**

Creativity: **5**

Reason: **4**

Conviction: **2**

Advantages

Charismatic

Smart

Lettré

Disadvantages

Feeble

Fragile

Trauma

Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **8**

Survival: **2**

Domains & Disciplines

Craft

●●●●●+(CREA:5)

Bonus: Malus:

Disc: Smithing 6

Disc: Magientist Tool 6

Disc:

Close Combat

○○○○○+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Stealth

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Erudition

●●●○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Magience

○○○○○+(REA:4)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

Natural env.

●○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Demorthen Mys.

○○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:

Occultism

○○○○○+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Perception

●●○○○+(REA:4)

Bonus: Malus:

Disc:

Disc:

Disc:

Prayer

○○○○○+(CONV:2)

Bonus: Malus:

Disc:

Disc:

Disc:

Feats

○○○○○+(COMB:1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

Relation

●●●●○+(EMP:3)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Performance

●○○○○+(CREA:5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Science

●○○○○+(REA:4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

Shooting & throw.

○○○○○+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

Travel

●○○○○+(EMP:3)

Bonus: Malus:

Disc:

Disc:

Disc:



Weapons

Dagger, knife, dirk dmg: 1
 Sling dmg: 1
 Craftsman's hammer dmg: 2
 _____ dmg:
 _____ dmg:

Potential: 3

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: 1/1 Def: 12 Spd: 4
- ⊕ Offensive
Atk: 4/4 Def: 9 Spd: 4
- ⊕ Defensive
Atk: -2/- Def: 15 Spd: 4
- ⊕ Quick
Atk: 1/1 Def: 9 Spd: 7
- ⊕ Movement
Atk: 0/0 Def: 15 Spd: 4

Defense :

00000 00000

Speed:

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Armor:



⊕ Equipment

Torche _____

Corde _____



Ogham:

Rindath

Score: 9 / 9



⊕ Combat arts

Exaltation

Score: 6 / 6



Major miracles:

Minor miracles:

⊕ Treasure

0  Ember

0  Azure

0  Frost

Valuables

⊕ Resources

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00000 00000 00000

00000 00000 00000

Flux



Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

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History

Birthplace: Reizh - Region of Baldh-Ruoch - Urbain

Social class: Middle class

Setbacks: Illness - Poverty

Ne dans une grande ville a reçu une éducation et fait son service militaire jusqu'à ce que sa famille soit ruinée et qu'il fuit la ville après son exil, il a été atteint d'une maladie qu'il a réussi à surmonter malgré quelques sequelles

Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●○○○○○	○○○○○○	○○○○○○	○○○○○○
Hardening:	○○○○○○	○○○○○○	○○○○○○	○○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 6

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Ingenious

Flaw : Eccentric

Faults

Passion : 1

Subversion : 5

Influence : 3

Doubt : 4

Guilt : 2



Experience Points

Reste : 60

Total : 100

Highlights : ruine de la famille auto exil de la ville puis maladie