

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Balini Tabus**

Player: **Philip**

Sex: **H** Age: **21** Ethnicity: **Tarish**

Profession: **Bard**

Description: \_\_\_\_\_

### Ways

Combativeness: **3**

Empathy: **4**

Creativity: **5**

Reason: **2**

Conviction: **1**

### Advantages

Influential Ally

Financial Ease **2**

Charismatic

### Disadvantages

Addiction

Enemy

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **9**

Survival: **3**

## Domains & Disciplines

### Craft

●●○○○+(CREA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

●○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●●●○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

●●●●●+(EMP: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Performance

●●●●●+(CREA: 5)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Science

○○○○○+(REA: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●○○+(EMP: 4)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons



Long sword      dmg: 3  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Potential: 3

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 7/3 Def: 11 Spd: 7
- ⊕ Offensive  
Atk: 10/6 Def: 8 Spd: 7
- ⊕ Defensive  
Atk: 4/0 Def: 14 Spd: 7
- ⊕ Quick  
Atk: 7/3 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 7

# Defense :

00000 00000

# Speed:

00000

# Armor:

Leather tunic (1)



# Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Treasure

- 0 Ember
- 0 Azure
- 5 Frost

# Valuables

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 12 / 12

# Ogham:



# Exaltation



Score: 3 / 3

# Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

00000 00000 00000

## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000





# History

Birthplace: Taol-Kaer - Dukedom of Tuaille - Rural

Social class: Peasant

Setbacks: Tragic Love

# Mental health

Mental Resistance: 6

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 3

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Resourceful

Flaw : Fickle

# Faults

Passion : 3

Subversion : 5

Influence : 4

Doubt : 2

Guilt : 1

# Experience Points

Reste : 0

Total : 100

Highlights :

