

Ombres d'Esteren

CHARACTER SHEET

Name: **Marimil Von Krauze(...)** Player: **ced**
 Sex: **H** Age: **24** Ethnicity: **Continent** Profession: **Magientist**
 Description: _____

Ways

Combativeness: **1**
 Empathy: **2**
 Creativity: **4**
 Reason: **5**
 Conviction: **3**

Advantages

Lettré

Disadvantages

Weak x2

Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: **10**
 Survival: **3**

Domains & Disciplines

Craft

●○○○○+(CREA: 4)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Close Combat

○○○○○+(COMB: 1)
 Bonus: Malus: ~2
 Disc:
 Disc:
 Disc:

Stealth

○○○○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Erudition

●●●●●+(REA: 5)
 Bonus: Malus:
 Disc: Geography 7
 Disc: Story 7
 Disc:

Magience

●●●●●+(REA: 5)
 Bonus: Malus:
 Disc: Flux knowledge 8
 Disc: Flux extraction 6
 Disc: Flux refining 6
 Disc: Artifacts repairing 6
 Disc: Artifacts use 7

Natural env.

○○○○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Demorthen Mys.

○○○○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Occultism

○○○○○+(REA: 5)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Perception

●●●●●+(REA: 5)
 Bonus: Malus:
 Disc: Alertness 7
 Disc:
 Disc:

Prayer

○○○○○+(CONV: 3)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Feats

○○○○○+(COMB: 1)
 Bonus: Malus: ~2
 Disc:
 Disc:
 Disc:

Relation

●○○○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Performance

○○○○○+(CREA: 4)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:

Science

●●●●●+(REA: 5)
 Bonus: +1 Malus:
 Disc: Magientist Machinery 7
 Disc: Mechanics 7
 Disc:

Shooting & throw.

○○○○○+(COMB: 1)
 Bonus: Malus: ~2
 Disc:
 Disc:
 Disc:

Travel

●●●○○+(EMP: 2)
 Bonus: Malus:
 Disc:
 Disc:
 Disc:



Weapons

Staff _____ dmg: 2
 _____ dmg:
 _____ dmg:
 _____ dmg:
 _____ dmg:

Potential: 2

Combat attitudes

CàC/Tir

- ⊕ Standard
Atk: -1/-1 Def: 12 Spd: 3
- ⊕ Offensive
Atk: 1/1 Def: 10 Spd: 3
- ⊕ Defensive
Atk: -3/-3 Def: 14 Spd: 3
- ⊕ Quick
Atk: -1/-1 Def: 10 Spd: 5
- ⊕ Movement
Atk: 0/0 Def: 14 Spd: 3

Defense :

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Speed:

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Armor:



⊕ Equipment

⊕ Treasure

- 0  Ember
- 0  Azure
- 0  Frost

Valuables

⊕ Artifacts

⊕ Combat arts

⊕ Resources



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 00000 00000 00000

Rindath



Score: 7 / 7

Ogham:

-  _____
-  _____
-  _____
-  _____
-  _____
-  _____

Exaltation



Score: 9 / 9

⊕ Major miracles:

⊕ Minor miracles:

Flux



Mineral Flux

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Vegetal Flux

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Organic Flux

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Fossil Flux

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History

Birthplace: Reizh - Region of the Alliance Bridge - Urbain

Social class: Nobility

Setbacks: Poverty - Lucky!

Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: **Obsession**

Str./Weak:

Scarring :

Special Ability:



Personnality

Conscience : 8

Instinct : 5

Orientation : Rationnelle

Character traits : **Quality : Logical-minded**

Flaw : Uncommunicative

Faults

Passion : 1

Subversion : 4

Influence : 2

Doubt : 5

Guilt : 3



Experience Points

Reste : 15

Total : 500

Highlights :