

# O<sup>13</sup>MBRES d'ESTEREN

## CHARACTER SHEET

Name: esp

Player: Nico

Sex: H Age: 27 Ethnicity: Continent

Profession: Spy

Description: \_\_\_\_\_

### Ways

Combativeness: 5

Empathy: 1

Creativity: 3

Reason: 4

Conviction: 2

### Advantages

Nimble x2

Keen Hearing

Quick

### Disadvantages

Unattractive

Trauma x3

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: 9

Survival: 3

## Domains & Disciplines

### Craft

●○○○○+(CREA: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●●●+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●●●○○+(EMP: 1)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Érudition

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

●●●○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthèn Mys.

○○○○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultisme

○○○○○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●●●●+(REA: 4)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Prayer

○○○○○+(CONV: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

○○○○○+(COMB: 5)

Bonus: +2 Malus:

Disc:

Disc:

Disc:

### Relation

●○○○○+(EMP: 1)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Performance

○○○○○+(CREA: 3)

Bonus: Malus: ~1

Disc:

Disc:

Disc:

### Science

●●●●○+(REA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

○○○○○+(COMB: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

●●●○○+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

# Weapons



Dagger, knife, dirk      dmg: 1  
 Carath                      dmg: 2  
 \_\_\_\_\_                  dmg:  
 \_\_\_\_\_                  dmg:  
 \_\_\_\_\_                  dmg:

Potential: 2

# Combat attitudes

CàC/Tir  
 Ⓢ Standard  
 Atk: 10/5 Def: 12 Spd: 7  
 Ⓢ Offensive  
 Atk: 12/7 Def: 10 Spd: 7  
 Ⓢ Defensive  
 Atk: 8/3 Def: 14 Spd: 7  
 Ⓢ Quick  
 Atk: 10/5 Def: 10 Spd: 9  
 Ⓢ Movement  
 Atk: 0/0 Def: 14 Spd: 7

Defense :  
 00000 00000

Speed:  
 00000




Armor:  
 Continental cuirass (3)



# Equipment

Extracteur portatif.  
 Outre, sac de couchage, nécessaire d (...)  
 ration de survie pour 7 jours  
 doses de flux  
 briuet, nebulaire  
 fusil

# Treasure

0  Ember  
 0  Azure  
 0  Frost

# Valuables

# Artifacts

# Combat arts

# Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score : 9 / 9

# Ogham:



# Exaltation



Score : 6 / 6

# Major miracles:

# Minor miracles:

# Flux



Mineral Flux  
 00000 00000 00000  
 Vegetal Flux  
 00000 00000 00000  
 Organic Flux  
 00000 00000 00000  
 Fossil Flux  
 00000 00000 00000



## History

Birthplace: Reizh - Region of the Alliance Bridge - Urbain

Social class: Craftsman

Setbacks: Adversary - Tragic Love - Illness

## Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	●○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 6

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Independant

Flaw : Insensitive

## Faults

Passion : 5

Subversion : 3

Influence : 1

Doubt : 4

Guilt : 2

## Experience Points

Reste : 0

Total : 100

Highlights :

