

# Ombres d'Esteren

## CHARACTER SHEET

Name: Larwen Player: Achille  
 Sex: H Age: 20 Ethnicity: Tarish Profession: Fighter  
 Description: \_\_\_\_\_

### Ways

Combateness: 5  
 Empathy: 2  
 Creativity: 3  
 Reason: 3  
 Conviction: 2

### Advantages

Mentor Ally  
 Strong  
 Quick

### Disadvantages

Enemy  
 Phobia  
 Trauma

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 10  
 Survival: 3

## Domains & Disciplines

### Craft

●●○○○+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc: Swords 6  
 Disc:  
 Disc:

### Stealth

●●○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

○○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

○○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Demorthen Mys.

○○○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

○○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

○○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

○○○○○+(CONV: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

○○○○○+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

●●○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

○○○○○+(CREA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

○○○○○+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●●○○○+(EMP: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Bow                              dmg: 2  
 Long sword                    dmg: 3  
 \_\_\_\_\_                      dmg:  
 \_\_\_\_\_                      dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 11/11 Def: 10 Spd: 8
- ⊕ Offensive  
Atk: 13/13 Def: 8 Spd: 8
- ⊕ Defensive  
Atk: 9/9 Def: 12 Spd: 8
- ⊕ Quick  
Atk: 11/11 Def: 8 Spd: 10
- ⊕ Movement  
Atk: 0/0 Def: 12 Spd: 8

# Defense :

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# Speed:

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# Armor:

Round shield (1)  
 Large shield (1)



# ⊕ Equipment

flèches 40 \_\_\_\_\_  
 premier soin \_\_\_\_\_  
 nourriture \_\_\_\_\_  
 cape avec capuche \_\_\_\_\_  
 sac \_\_\_\_\_  
 hachette de lancer \_\_\_\_\_  
 gants \_\_\_\_\_

# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

Parry

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

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# Rindath



Score : 10 / 10

# Ogham :

⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_  
 ⊕ \_\_\_\_\_

# Exaltation



Score : 6 / 6

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Reizh - Region of Balzh-Ruoch - Rural

Social class: Peasant

Setbacks:

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# Mental health

Mental Resistance: 7

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Exaltation

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 8

Orientation : Instinctive

Character traits : Quality : Combative

Flaw : Fickle

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# Faults

Passion : 5

Subversion : 3

Influence : 2

Doubt : 3

Guilt : 2



# Experience Points

Reste : 0

Total : 100

Highlights :

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