Character Sheet



Name: Doogie

Sex: H Age: 20 Ethnicity: Continent

Player Schmidty Profession: Physician

Description:

Ways Que

Combativeness: 4

Empathy:

Creativity:

Reason: 5

Conviction: 2

Advantages 🕲

Disadvantages

Dealth Condition

Good 00000 Okay 00000 Bad 0000 Critical -3 0000 Agony



Stamina: 10

Survival: 3

Domains & Disciplines

(Craft

00000+(CREA:1)

Bonus: Malus:

Disc: Disc: Disc: (3) Magience

00000+(REA: 5)

Bonus: Disc: Disc:

Disc:

@ Perception 00000+(REA: 5) Malus: Bonus: Malus:

Disc: Disc: Disc:

@ Performance

00000+(CREA:1) Bonus: Malus:

Disc: Disc: Disc:

(Close Combat

+(COMB: 4)

Malus: Bonus: Disc:

Disc: Disc:

@Natural env.

OOOOO+(EMP:3)

Malus: Bonus:

Disc: Disc:

Disc:

@ Prayer

00000+(conv: 2) Bonus: Malus:

Disc: Disc: Disc:

@ Science

+ (REA: 5) Malus: Bonus:

Disc: Medicine Disc: Treat the mind Disc:

@ Stealth

O + (EMP:3)Malus:

Disc: Disc: Disc:

& Demorthen Mys.

00000+(EMP:3)Malus: Bonus:

Disc: Disc: Disc:

@ Feats

+ (COMB: 4) Malus: Bonus:

Disc: Disc: Disc:

Shooting & throw. 00000+(COMB: 4)

Bonus: Malus:

Disc: Disc: Disc:

@ Erudition

0+(REA:5) Malus:

Disc: Disc: Disc:

@ Occultisme

00000+(REA: 5) Malus:

Bonus: Disc: Disc: Disc:

@ Relation

OO+(EMP:3)Malus: Bonus:

Disc: Disc: Disc:

(Travel

Disc:

00000+(EMP: 3)

Malus: Bonus: Disc: Disc:

Weapons

Crossbow dmg: 2 Short spear dmg:

dmg: dmg:

dmg:

Potential:

Combat attitudes

(Standard

Atk: 9/4 Def: 13 Spd: 7

(Offensive Atk: 10/5Def: 12 Spd: 7

(#) Defensive Atk: 8/3 Def: 14 Spd: 7

(#) Quick Atk: 9/4 Def: 12 Spd: 8

(#) Movement Atk: 0/0 Def: 14 Spd: 7

Defense: 00000 00000

Speed: 00000

Armor: Chain mail (3)



@ Equipment

Med Kit

Torches

Rations

Water

Rope

Lab Coat

Stethoscope

Alcohol

Medical Drugs



Combatarts

@ Treasure

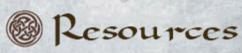


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Valuables



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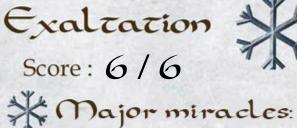
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Rindarh Score: 8 / 8

Arrifacts







Mineral Flux

00000 00000 00000

Vegetal Flux

00000 00000 00000

Organic Flux

00000 00000 00000

Fossil Flux

00000 00000 00000



Ogham:







Minor miracles:



Birthplace: Gwidre - Region of Expiation - Urbain

Social class: Nobility

Setbacks:

When he first started practicing medicine he would perform unnecessary surgeries to pad his pocketbook. He would tell people they needed operations or they would die. A patient once over heard him talking to himself about his schemes while in his waiting room unbeknownst to Doogie. The patient then broke in to the office and beat him within an inch of his life. Doogie was banished from the city and he bought chainmail, crossbow, and a short spear for self protection. He now claims to be a doctor without borders to unknowing potential patients. He travels from town to town trying to make an immoral buck.



@ Mental health

Mental Resistance: 7

Balance Syndrom Symptom Madness TRAUMA: ••000 00000 00000 00000 00000 00000 00000 00000 Hardening:

Disorder: Mimétisme

Str./Weak:

Scarring:

Special Ability:



Personnality

Conscience: 7 Instinct: 5 Orientation: Rationnelle

Character traits: Quality: Logical-minded

Flaw: Immoral

Daults (

Passion:

Subversion:

Influence:

Doubt:

Guilt:



Experience Points

Reste: 0

Total: 100

Highlights: A doctor without borders (wink)