

# Les Ombres d'Esteren

## CHARACTER SHEET

Name: Erith Dutheil

Player: ced

Sex: F Age: 20 Ethnicity: Tri-Kazel

Profession: Priest of the Temple

Description:

### Ways

Combateness: 1

Empathy: 4

Creativity: 2

Reason: 3

Conviction: 5

### Advantages

Good Health

Keen Hearing

### Disadvantages

Phobia

Trauma x2

### Health Condition

Good 000000

Okay -1 000000

Bad -2 000000

Critical -3 00000

Agony 0



Stamina: 10

Survival: 3

## Domains & Disciplines

### Craft

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

000000+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

000000+(EMP:4)

Bonus: Malus:

Disc: Stealth 6

Disc:

Disc:

### Erudition

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Magience

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

000000+(REA:3)

Bonus: +1 Malus:

Disc: Lip Reading 6

Disc: Orientation 6

Disc:

### Prayer

000000+(CONV:5)

Bonus: Malus:

Disc: Concentration 6

Disc: Miracles 6

Disc:

### Feats

000000+(COMB:1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Relation

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

000000+(CREA:2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

000000+(REA:3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Shooting & throw.

000000+(COMB:1)

Bonus: Malus:

Disc: Bows 6

Disc:

Disc:

### Travel

000000+(EMP:4)

Bonus: Malus:

Disc:

Disc:

Disc:



## Weapons

Bow

dmg: 2

dmg:

dmg:

dmg:

dmg:

Potential: 2

## Combat attitudes

CàC/Tir



Standard

Atk: 2/6 Def: 13 Spd: 5



Offensive

Atk: 4/8 Def: 11 Spd: 5



Defensive

Atk: 0/4 Def: 15 Spd: 5



Quick

Atk: 2/6 Def: 11 Spd: 7



Movement

Atk: 0/0 Def: 15 Spd: 5

## Defense :

● ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

## Speed:

○ ○ ○ ○ ○ ○

## Armor:

Studded leather tunic (2)



## Equipment

Equipment section with 10 horizontal lines for notes.



## Treasure

○



Ember

○



Azure

○



Frost

## Valuables

Valuables section with 3 horizontal lines for notes.



## Artifacts

Artifacts section with 3 horizontal lines for notes.



## Combat arts

Combat arts section with 3 horizontal lines for notes.



## Resources

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

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○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

## Rindath

Score : 7 / 7



## Ogham:



## Exaltation

Score : 20 / 20



## Major miracles:



## Minor miracles:

Exaltation section with 3 horizontal lines for notes.

## Flux



### Mineral Flux

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

### Vegetal Flux

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

### Organic Flux

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

### Fossil Flux

○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○





## History

Birthplace: Gwidre - Region of Gorm Caladh - Urbain

Social class: Middle class

Setbacks:

## Mental health

Mental Resistance: 10

TRAUMA : 

Balance	Symptom	Syndrom	Madness
●●●●●	●●●○○	○○○○○	○○○○○
○○○○○	○○○○○	○○○○○	○○○○○

Disorder: *Mélancolie*

Str./Weak:

Scarring :

Special Ability:



## Personality

Conscience : 8

Instinct : 3

Orientation : *Rationnelle*

Character traits : *Quality : Sensitive*

*Flaw : Self-conscious*

## Faults

Passion : 1

Subversion : 2

Influence : 4

Doubt : 3

Guilt : 5



## Experience Points

Reste : 0

Total : 300

Highlights :