

# Ombres d'Esteren

## CHARACTER SHEET

Name: **Moira Druimein**

Player: **Marion**

Sex: **F** Age: **24** Ethnicity: **Tri-Kazel**

Profession: **Scholar**

Description: **Cold-Hearted Botanist**

### Ways

Combativeness: **2**

Empathy: **1**

Creativity: **4**

Reason: **5**

Conviction: **3**

### Advantages

Nimble

Chanceuse

Lettree

### Disadvantages

### Health Condition

Good 00000

Okay -1 00000

Bad -2 0000

Critical -3 0000

Agony 0



Stamina: **10**

Survival: **3**

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Close Combat

●●●OO+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Stealth

●OOOO+(EMP: 1)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Erudition

●●●●●+(REA: 5)

Bonus: Malus:

Disc: Legends **6**

Disc:

Disc:

### Magience

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Natural env.

OOOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Demorthen Mys.

OOOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Occultism

OOOOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Perception

●●OOO+(REA: 5)

Bonus: Malus:

Disc:

Disc:

Disc:

### Prayer

OOOOO+(CONV: 3)

Bonus: Malus:

Disc:

Disc:

Disc:

### Feats

●OOOO+(COMB: 2)

Bonus: +1 Malus:

Disc:

Disc:

Disc:

### Relation

●OOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:

### Performance

OOOOO+(CREA: 4)

Bonus: Malus:

Disc:

Disc:

Disc:

### Science

●●●●●+(REA: 5)

Bonus: +1 Malus:

Disc: Botany **6**

Disc:

Disc:

### Shooting & throw.

OOOOO+(COMB: 2)

Bonus: Malus:

Disc:

Disc:

Disc:

### Travel

OOOOO+(EMP: 1)

Bonus: Malus:

Disc:

Disc:

Disc:



# Weapons

\_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:  
 \_\_\_\_\_ dmg:

Potential: 2

# Combat attitudes

CàC/Tir

- ⊕ Standard  
Atk: 5/2 Def: 12 Spd: 3
- ⊕ Offensive  
Atk: 7/4 Def: 10 Spd: 3
- ⊕ Defensive  
Atk: 3/0 Def: 14 Spd: 3
- ⊕ Quick  
Atk: 5/2 Def: 10 Spd: 5
- ⊕ Movement  
Atk: 0/0 Def: 14 Spd: 3

# Defense :

00000 00000

# Speed:

00000

# Armor:



# ⊕ Equipment

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Treasure

0  Ember

0  Azure

0  Frost

# Valuables

# ⊕ Artifacts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Combat arts

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Resources

00000 00000 00000  
 00000 00000 00000  
 00000 00000 00000

# Rindath



Score: 7 / 7

# Ogham:



# Exaltation



Score: 9 / 9

# ⊕ Major miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# ⊕ Minor miracles:

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

# Flux



## Mineral Flux

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## Vegetal Flux

00000 00000 00000

## Organic Flux

00000 00000 00000

## Fossil Flux

00000 00000 00000



# History

Birthplace: Gwidre - Region of Gorm Caladh - Urbain

Social class: Nobility

Setbacks: Rumor

Daughter of a rich noble family, Moira always had more affinity for plants than humans. Happy to stay at home and away from people, she spent her teenage years tending to her garden, and reading books in her family's sprawling library. When she turned 20, despite her vocal protests, Moira was engaged to a young man from a fellow noble family. Luckily for her, he passed away from illness before the marriage could proceed. However, his suspiciously convenient death lead her entourage to wonder if she hadn't poisoned him. To escape the rumors, Moira decided to leave her family's home to follow the trail of legends she read as a girl, and maybe find a story she could write about herself.(...)

# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●○○○	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Paranoï a

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 8

Instinct : 6

Orientation : Rationnelle

Character traits : Quality : Ingénieuse

Flaw : Insensitive

# Faults

Passion : 2

Subversion : 4

Influence : 1

Doubt : 5

Guilt : 3

# Experience Points

Reste : 0

Total : 100

Highlights :

