

# Ombres d'Esteren

## CHARACTER SHEET

Name: Henryk Player: Charles  
 Sex: H Age: 30 Ethnicity: Tri-Kazel Profession: Hunter  
 Description: \_\_\_\_\_

### Ways

Combativeness: 5  
 Empathy: 1  
 Creativity: 4  
 Reason: 3  
 Conviction: 2

### Advantages

Sturdy  
Strong Mind  
Strong

### Disadvantages

Poor  
 \_\_\_\_\_  
 \_\_\_\_\_

### Health Condition

Good	00000
Okay	-1 00000
Bad	-2 00000
Critical	-3 00000
Agony	0



Stamina: 11  
 Survival: 3

## Domains & Disciplines

### Craft

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Close Combat

●●●●●+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Stealth

OOOOO+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Erudition

OOOOO+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Magience

OOOOO+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Natural env.

●●●●●+(EMP: 1)  
 Bonus: Malus:  
 Disc: Tracking 6  
 Disc:  
 Disc:

### Demorthen Mys.

OOOOO+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Occultism

●●OOO+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Perception

●●●OO+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Prayer

OOOOO+(CONV: 2)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Feats

OOOOO+(COMB: 5)  
 Bonus: +2 Malus:  
 Disc:  
 Disc:  
 Disc:

### Relation

OOOOO+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Performance

OOOOO+(CREA: 4)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Science

OOOOO+(REA: 3)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:

### Shooting & throw.

●●●●●+(COMB: 5)  
 Bonus: +1 Malus:  
 Disc:  
 Disc:  
 Disc:

### Travel

●OOOO+(EMP: 1)  
 Bonus: Malus:  
 Disc:  
 Disc:  
 Disc:



# Weapons

Dagger, knife, dirk      dmg: 1  
 Crossbow                    dmg: 2  
 Battleaxe                    dmg: 3  
 \_\_\_\_\_                    dmg:  
 \_\_\_\_\_                    dmg:

Potential: 2

# Combat attitudes

Cà/Tir

- ⊕ Standard  
Atk: 11/10 Def: 9 Spd: 6
- ⊕ Offensive  
Atk: 13/12 Def: 7 Spd: 6
- ⊕ Defensive  
Atk: 9/8 Def: 11 Spd: 6
- ⊕ Quick  
Atk: 11/10 Def: 7 Spd: 8
- ⊕ Movement  
Atk: 0/0 Def: 11 Spd: 6

# Defense :

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# Speed:

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# Armor:

Chain mail (3)



# ⊕ Equipment

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# ⊕ Treasure

0      ⊕ Ember  
 0      ⊕ Azure  
 0      ⊕ Frost

# Valuables

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# ⊕ Artifacts

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# ⊕ Combat arts

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# ⊕ Resources

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# Rindath



Score: 10 / 10

# Ogham:



# Exaltation



Score: 6 / 6

# ⊕ Major miracles:

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# ⊕ Minor miracles:

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# Flux



## Mineral Flux

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## Vegetal Flux

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## Organic Flux

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## Fossil Flux

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# History

Birthplace: Taol-Kaer - Dukedom of Tulg - Rural

Social class: Peasant

Setbacks: Adversary - Violence - Lucky!

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# Mental health

Mental Resistance: 8

	Balance	Symptom	Syndrom	Madness
TRAUMA :	●●●●●	○○○○○	○○○○○	○○○○○
Hardening:	○○○○○	○○○○○	○○○○○	○○○○○

Disorder: Frénésie

Str./Weak:

Scarring :

Special Ability:



# Personnality

Conscience : 5

Instinct : 9

Orientation : Instinctive

Character traits : Quality : Cool-headed

Flaw : Taciturn

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# Faults

Passion : 5

Subversion : 4

Influence : 1

Doubt : 3

Guilt : 2

# Experience Points

Reste : 0

Total : 100

Highlights :

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